

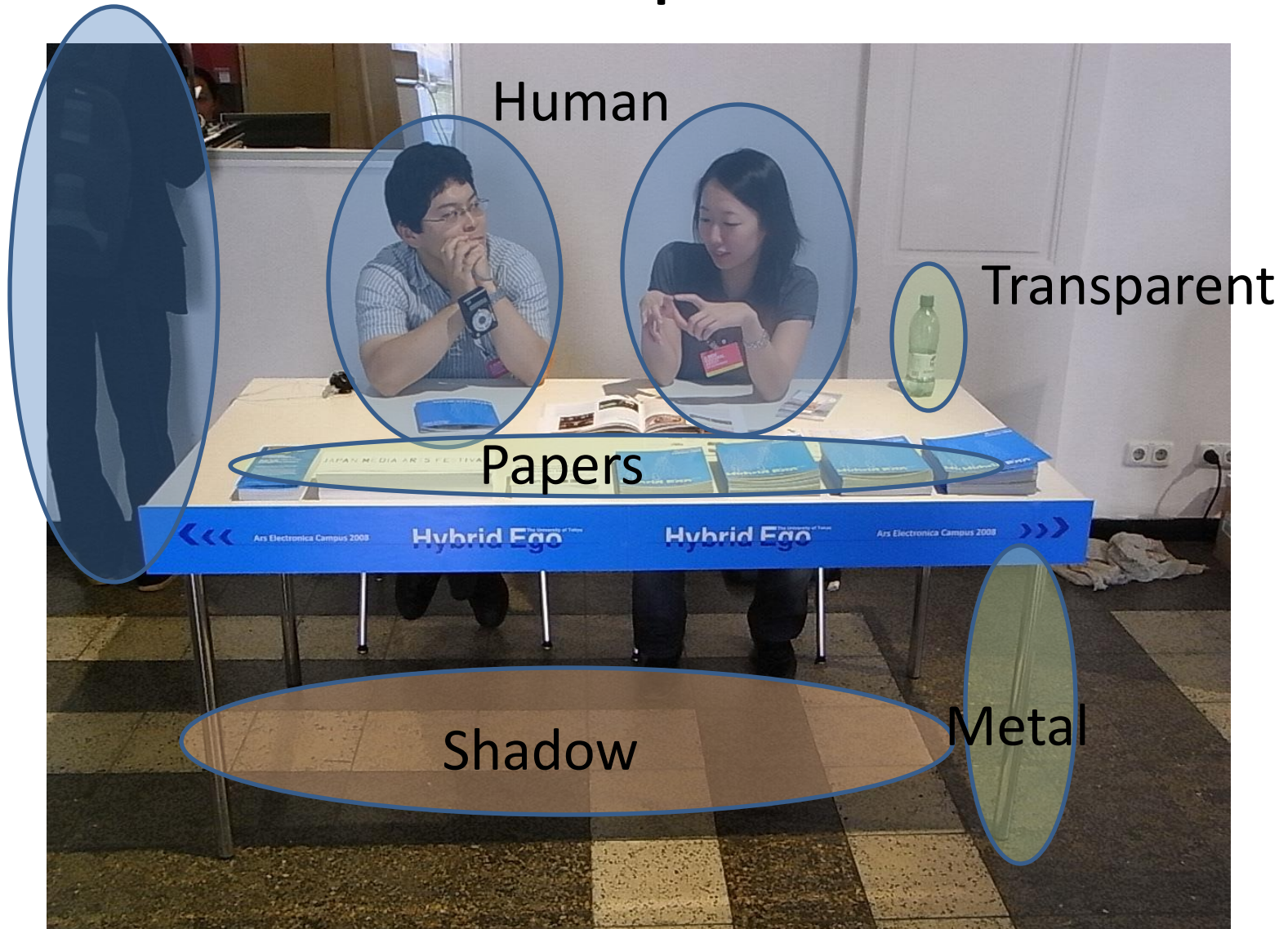
Color Analysis

Oct. 23. 2013

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Color in computer vision



Major topics related to color analysis

- Image segmentation
- BRDF acquisition
- Radiometric camera calibration

Today's topic

- Intrinsic image decomposition
- Image similarity
- Color constancy

Next week's topic

- Photometric stereo, Multiplexed illumination, Image matting

Search them for further information

Oral: 4.8% (60), Overall: 28.0% (352)

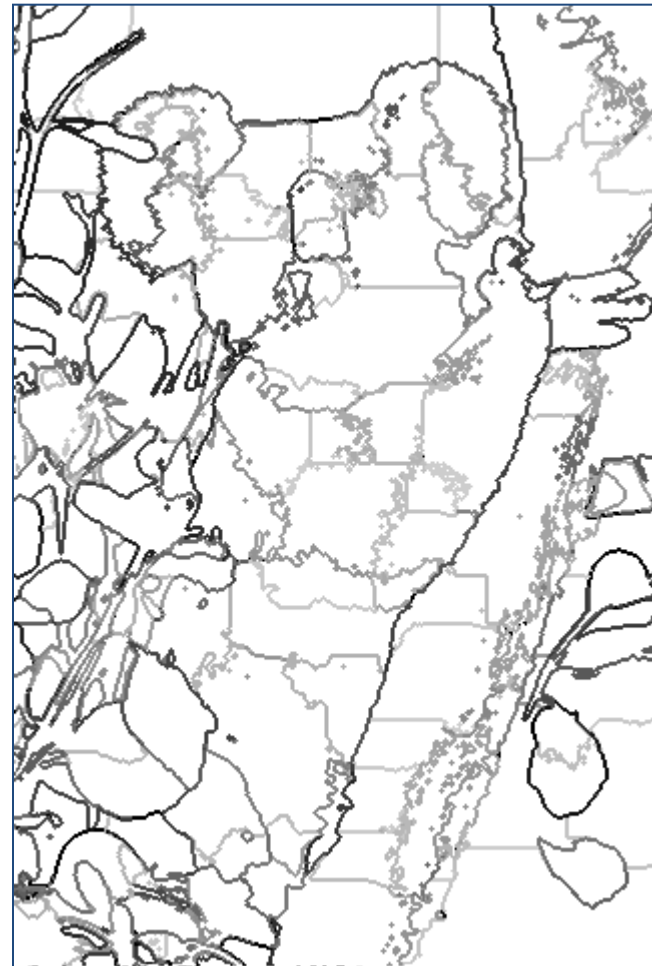
Image segmentation papers: 23

Sylvain Paris, Fredo Durand (MIT)

International Conference on Computer Vision and Pattern
Recognition (CVPR) 2007, Poster

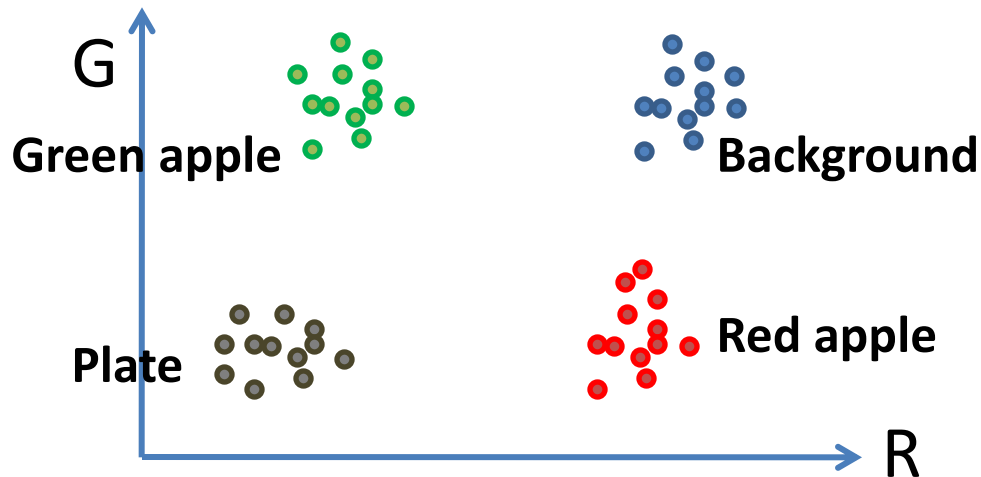
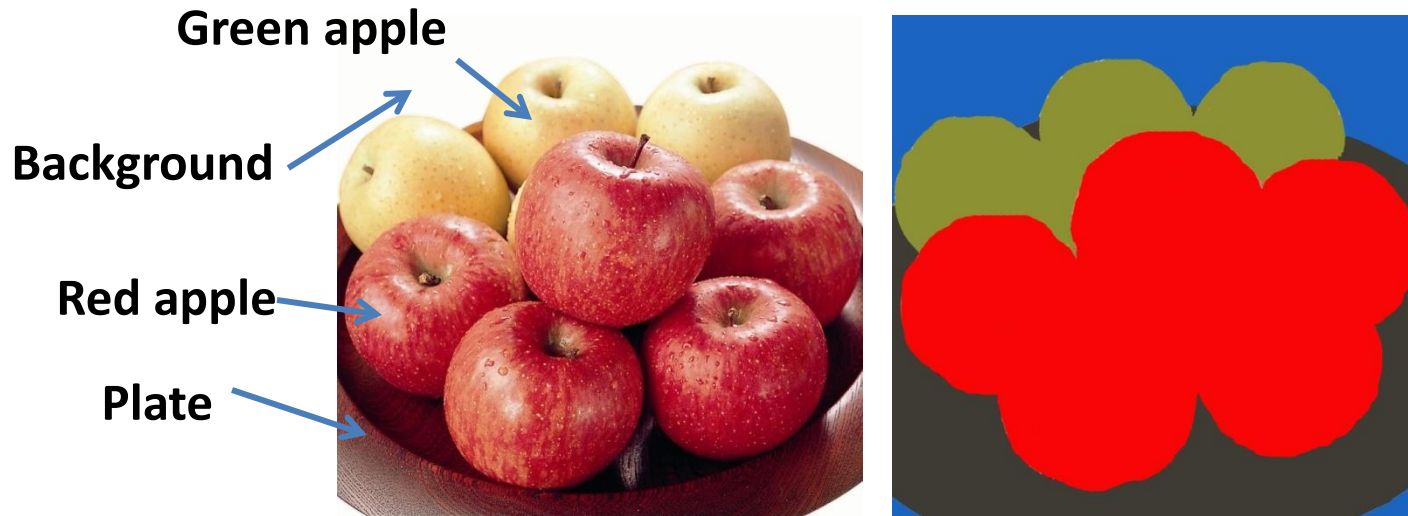
A TOPOLOGICAL APPROACH TO HIERARCHICAL SEGMENTATION USING MEAN SHIFT

Image segmentation

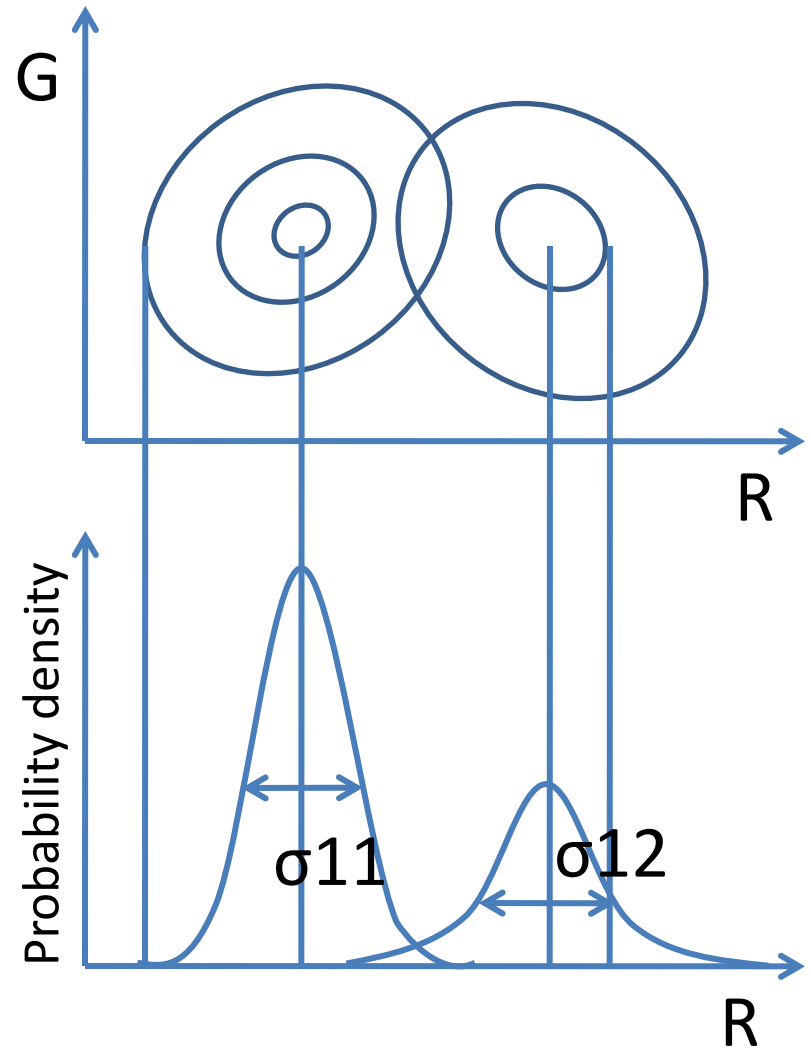
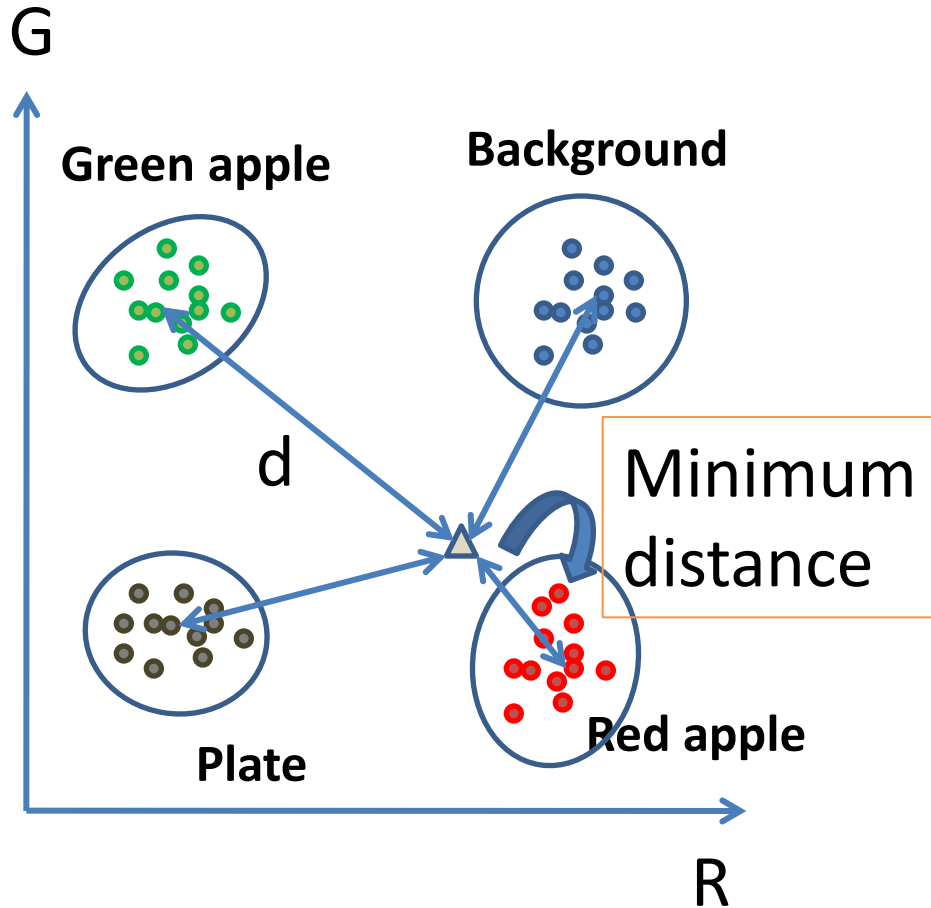


Related work

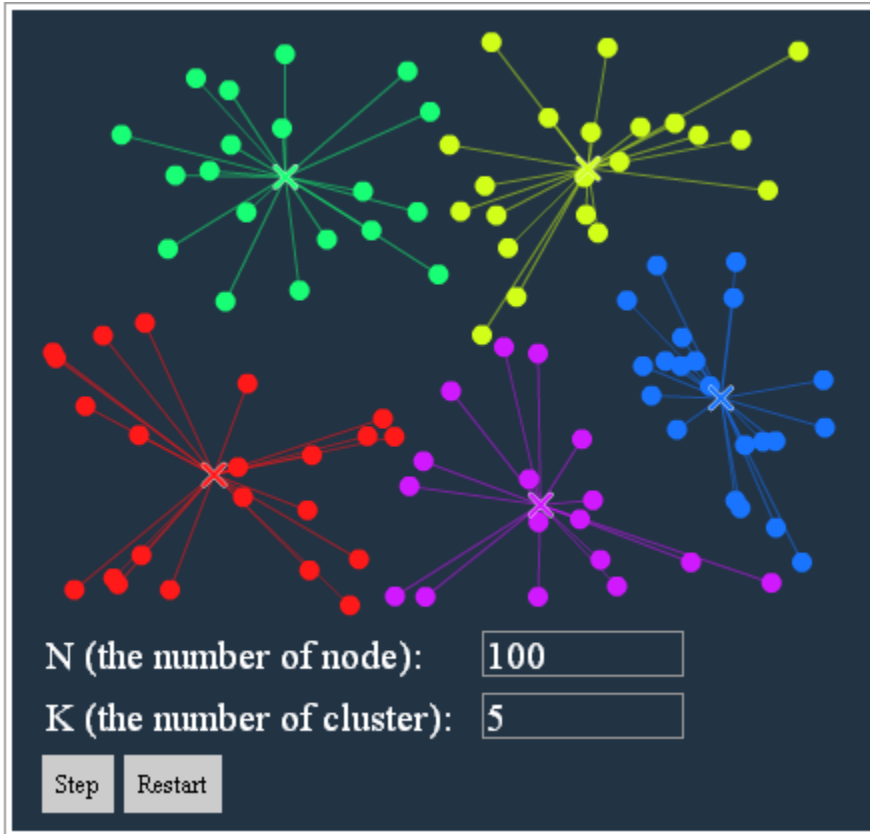
Minimum distance classifier



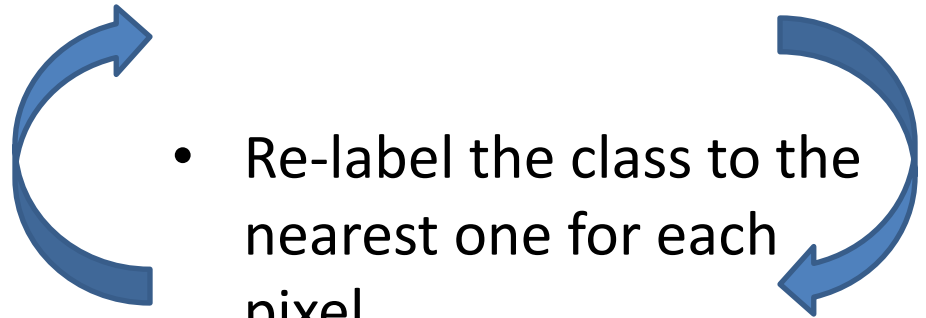
Minimum distance classifier



K-means clustering

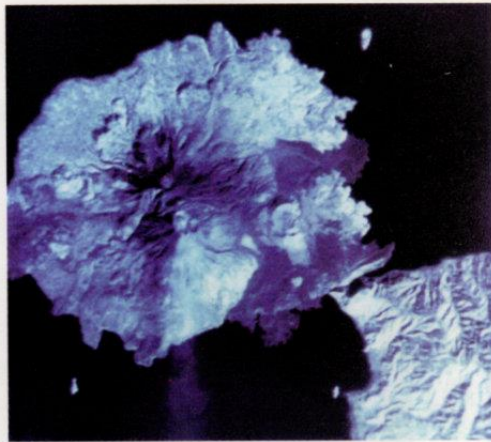


- Label a class randomly for each point
- Calculate the center
- Re-label the class to the nearest one for each pixel

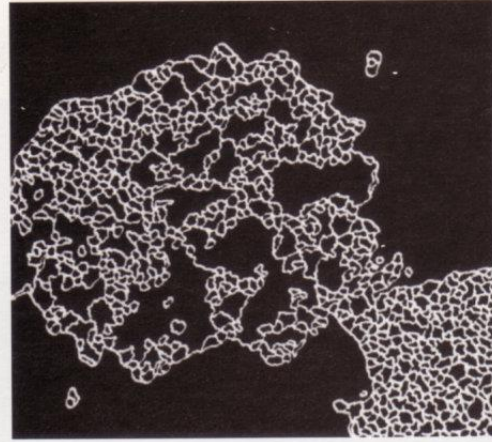


Region growing

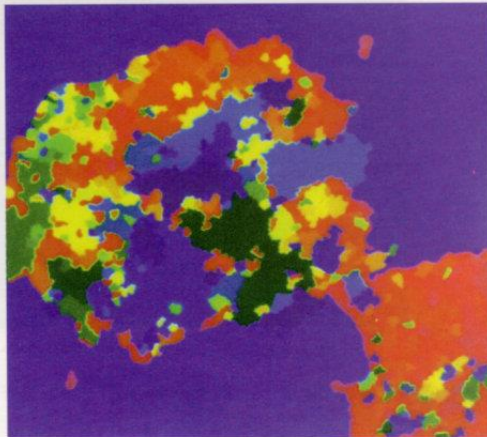
adjacent pixel: similar feature vector \rightarrow same region



〈a〉 原画像



〈b〉 小領域合併



〈c〉 基本領域ごとのテクスチャ特徴量

Lazy snapping (Graph-cut)



(a) Girl (4/2/12)



(b) Ballet (4/7/14)



(c) Boy (6/2/13)



(c) Grandpa (4/2/11)

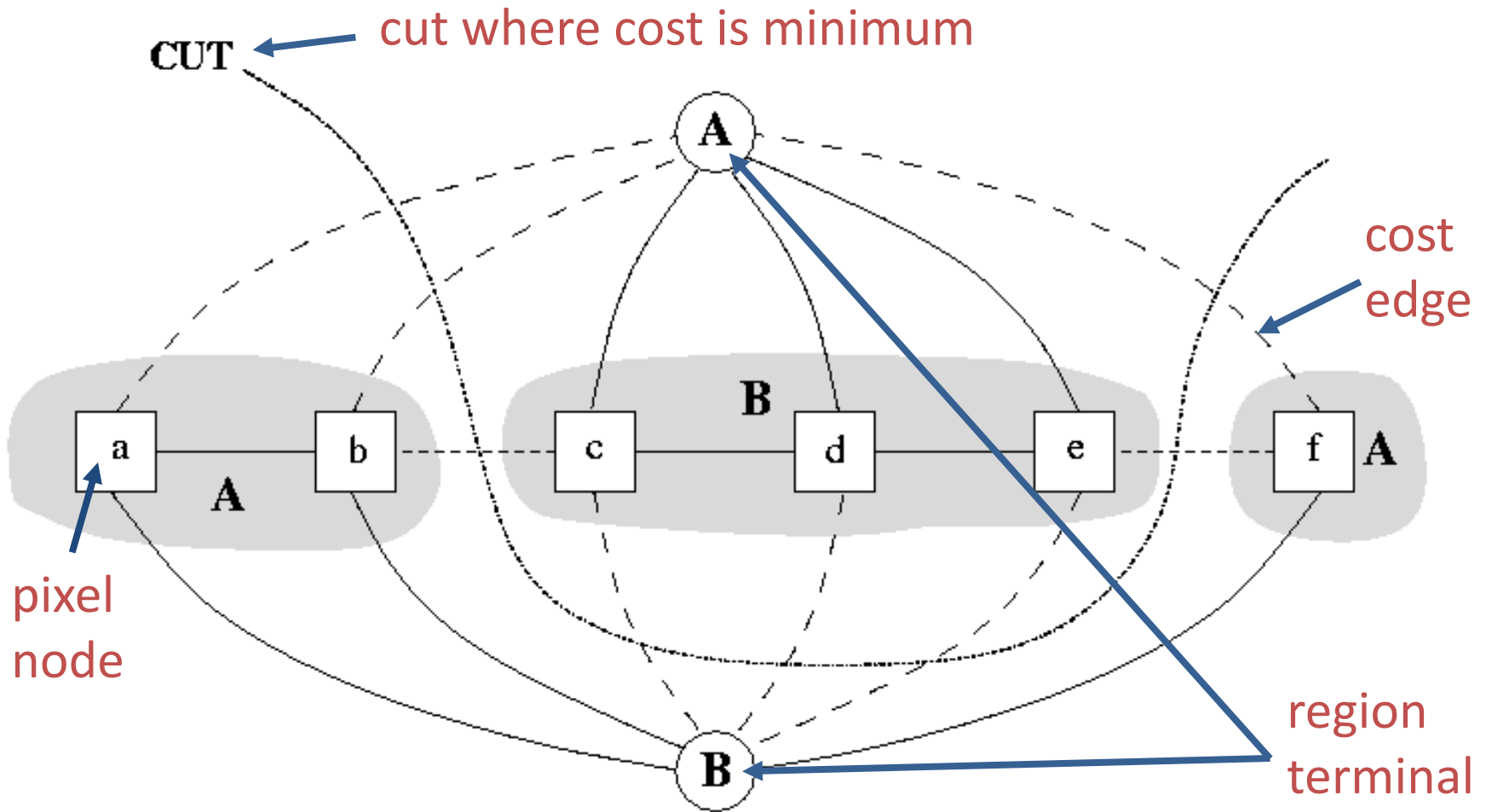


(d) Twins (4/4/12)



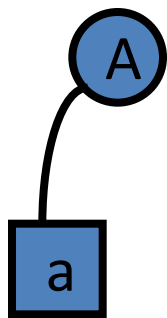
Included in Microsoft Expression

Graph cut (Min-Cut/Max-Flow): Concept



Graph cut (Min-Cut/Max-Flow): Cost function

$$E(X) = \sum_{i \in V} E_1(x_i) + \lambda \sum_{(i,j) \in \mathcal{E}} E_2(x_i, x_j)$$



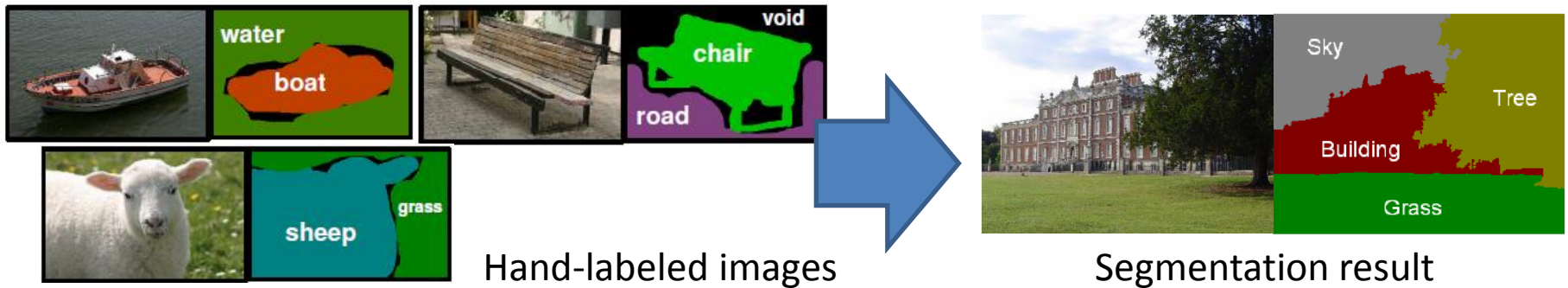
color similarity
between
pixel and region



color similarity
between
adjacent pixel

Probabilistic (top-down) approach

- Use of priors (combined with recognition)
 - TextonBoost (Texture cue)

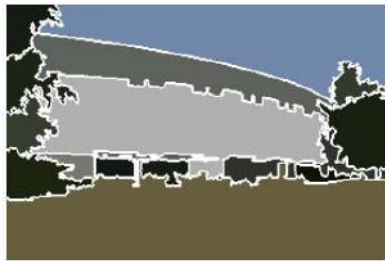


Advantage of mean shift

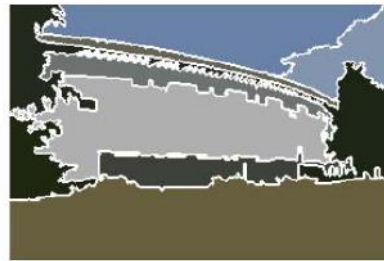
- No priors nor human operation are required
 - Unsupervised segmentation as a pre-processing



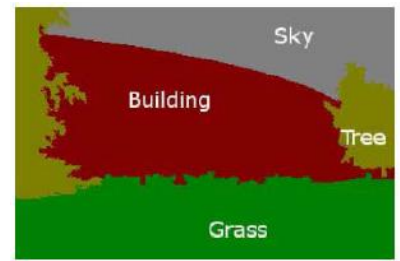
Input image



Mean-shift A



Mean-shift B



Hand labeled

Advantage of the proposed method

- Fast computation
 - Gaussian mean-shift (time-consuming)
 - Do not sacrifice accuracy for speed
- Hierarchical segmentation
 - Morse theory
 - Topological decomposition

Method

Mean shift segmentation

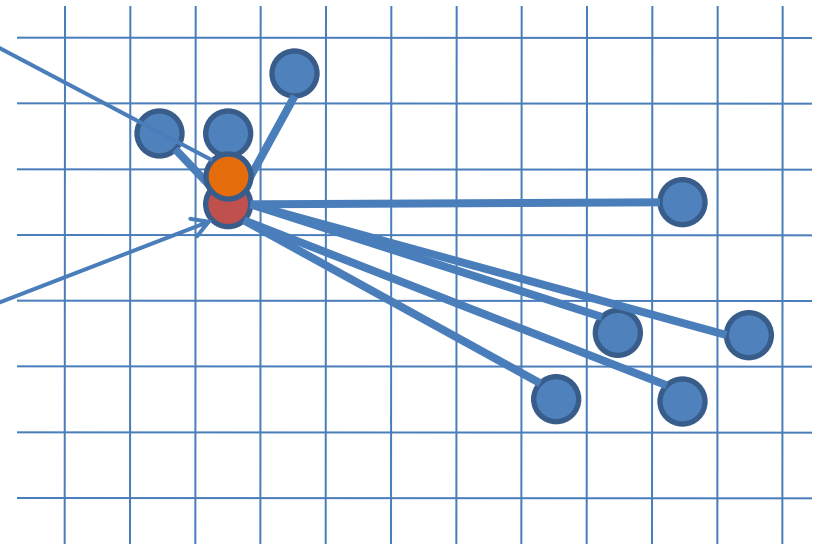
$$\mathbf{y}_{j+1} = \frac{\sum_{i=1}^n K(\mathbf{y}_j - \mathbf{x}_i) \mathbf{x}_i}{\sum_{i=1}^n K(\mathbf{y}_j - \mathbf{x}_i)}$$

K : Kernel function

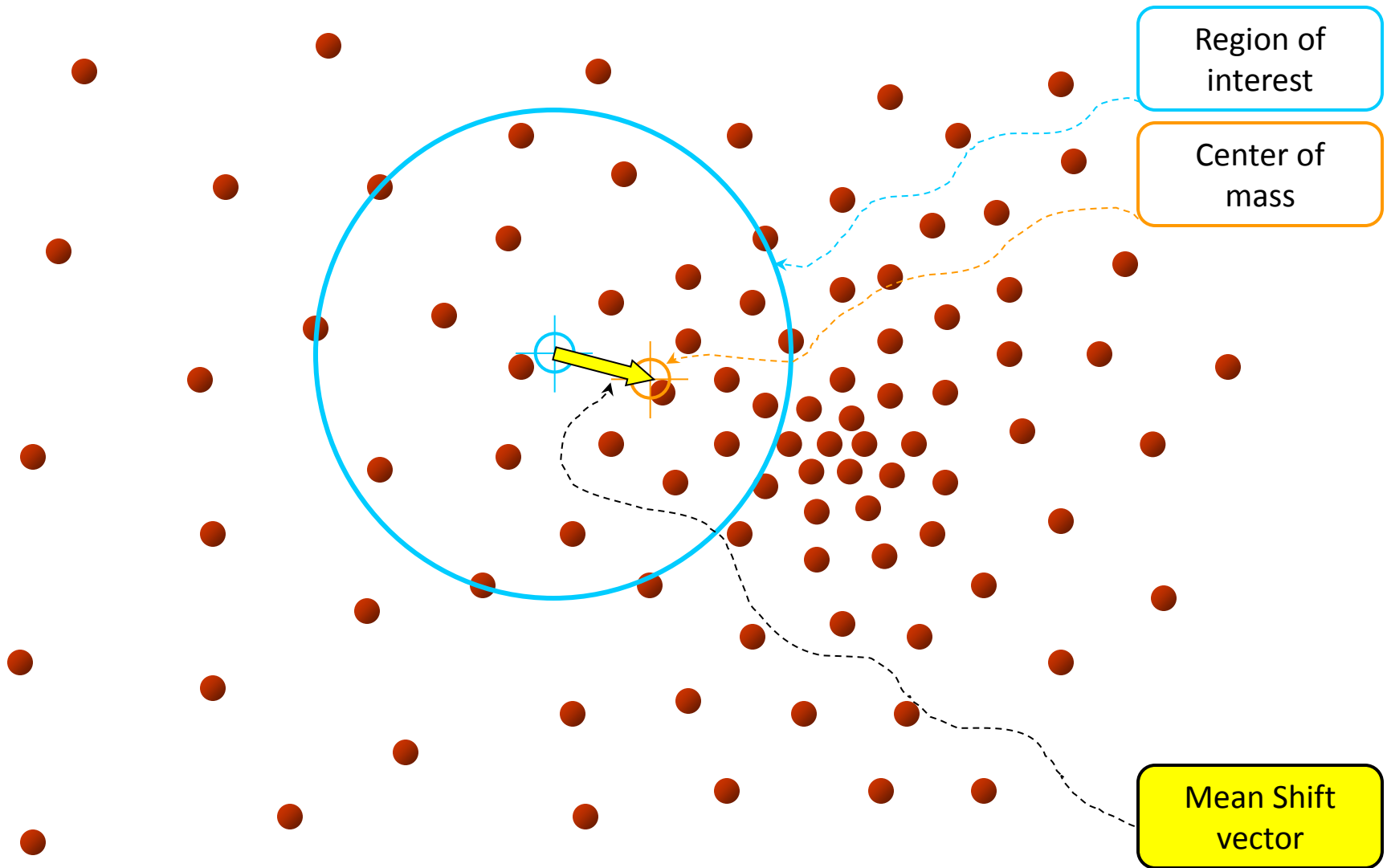
$\{\mathbf{x}_i\}$: Feature points (pixels)

$\{\mathbf{y}_j\}$: Series

\mathbf{y}_0 : Seed

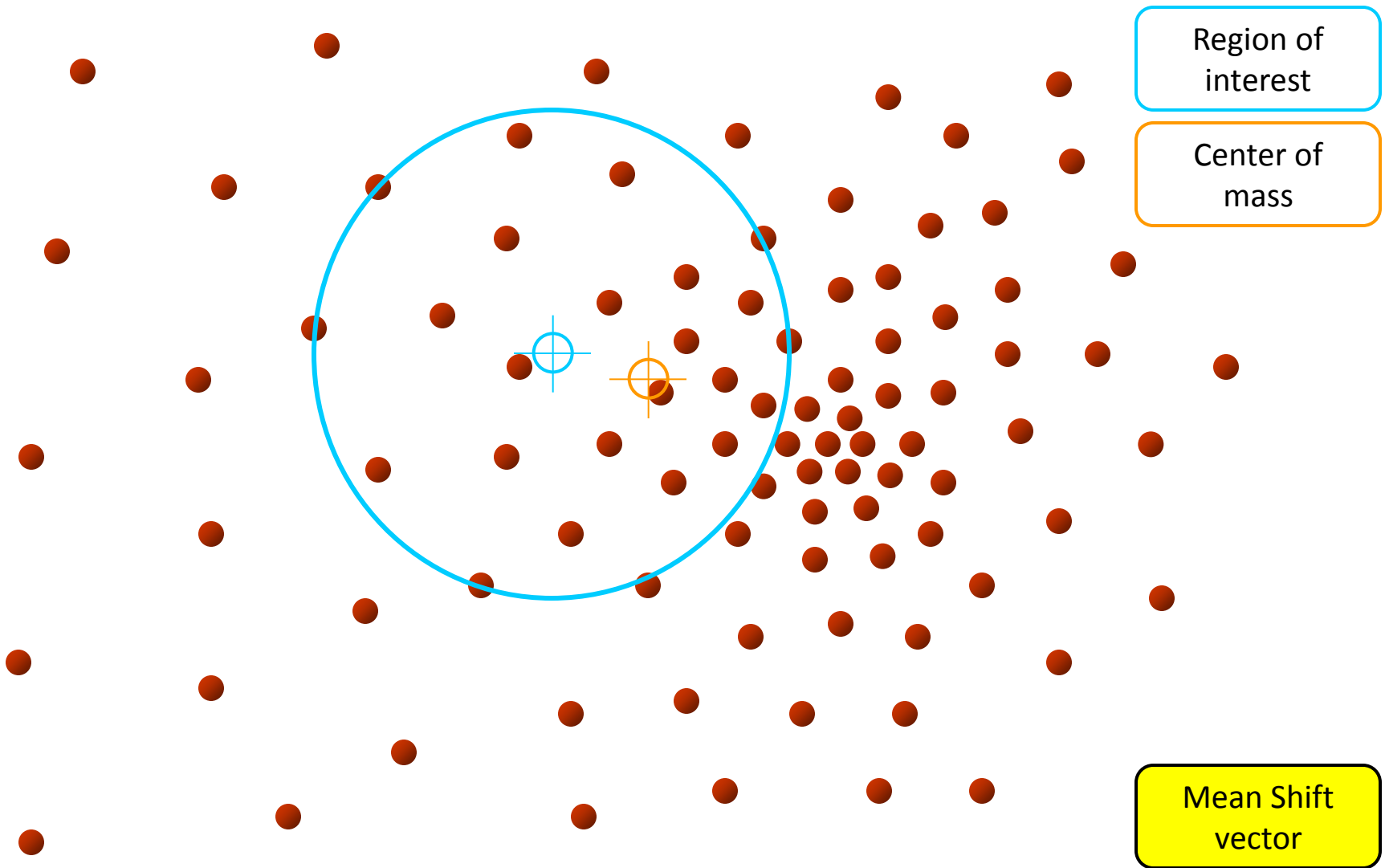


Intuitive Description



Objective : Find the densest region
Distribution of identical billiard balls

Intuitive Description



Objective : Find the densest region
Distribution of identical billiard balls

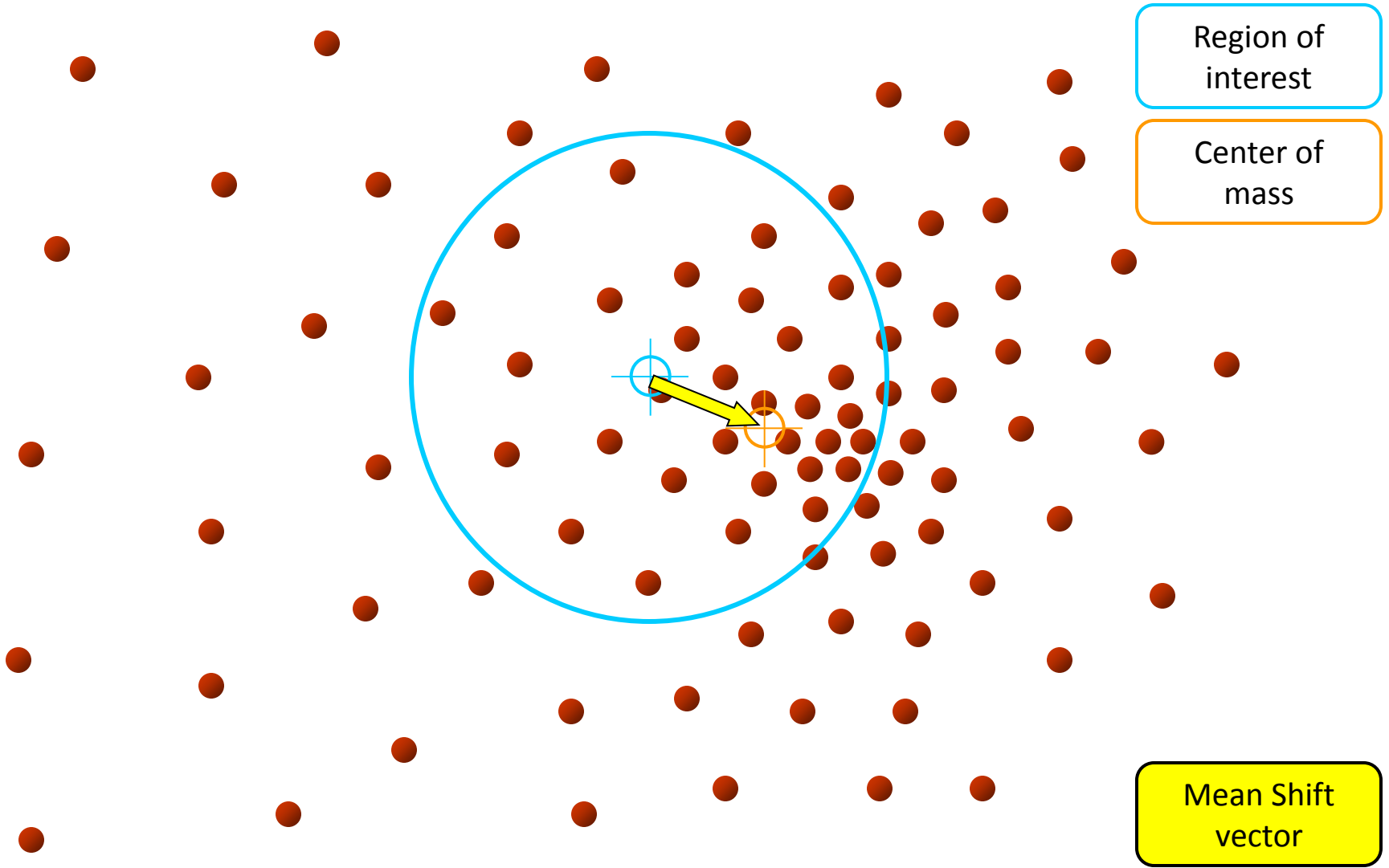
Intuitive Description

Region of
interest

Center of
mass

Mean Shift
vector

Objective : Find the densest region
Distribution of identical billiard balls



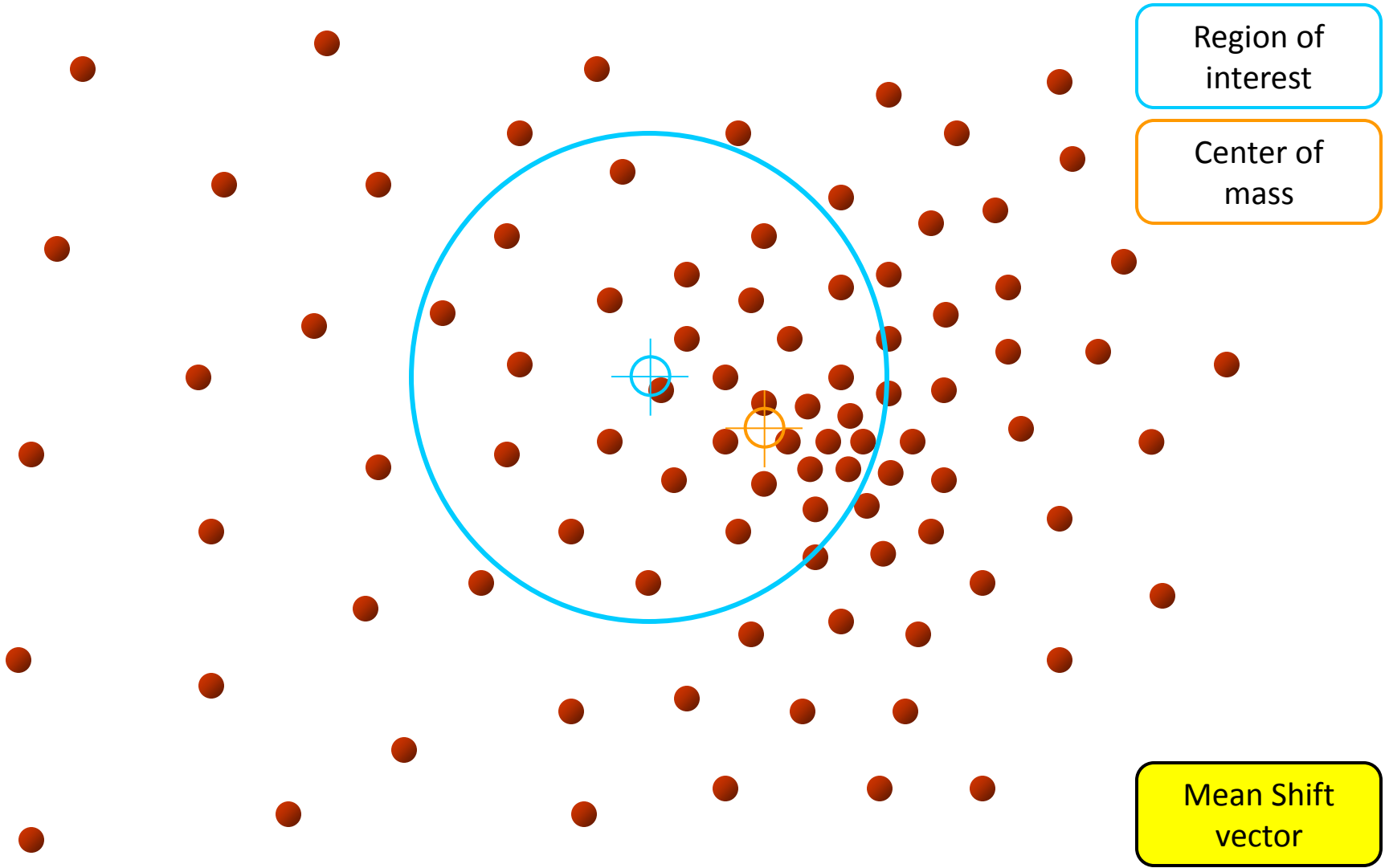
Intuitive Description

Region of
interest

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Mean Shift
vector

Objective : Find the densest region
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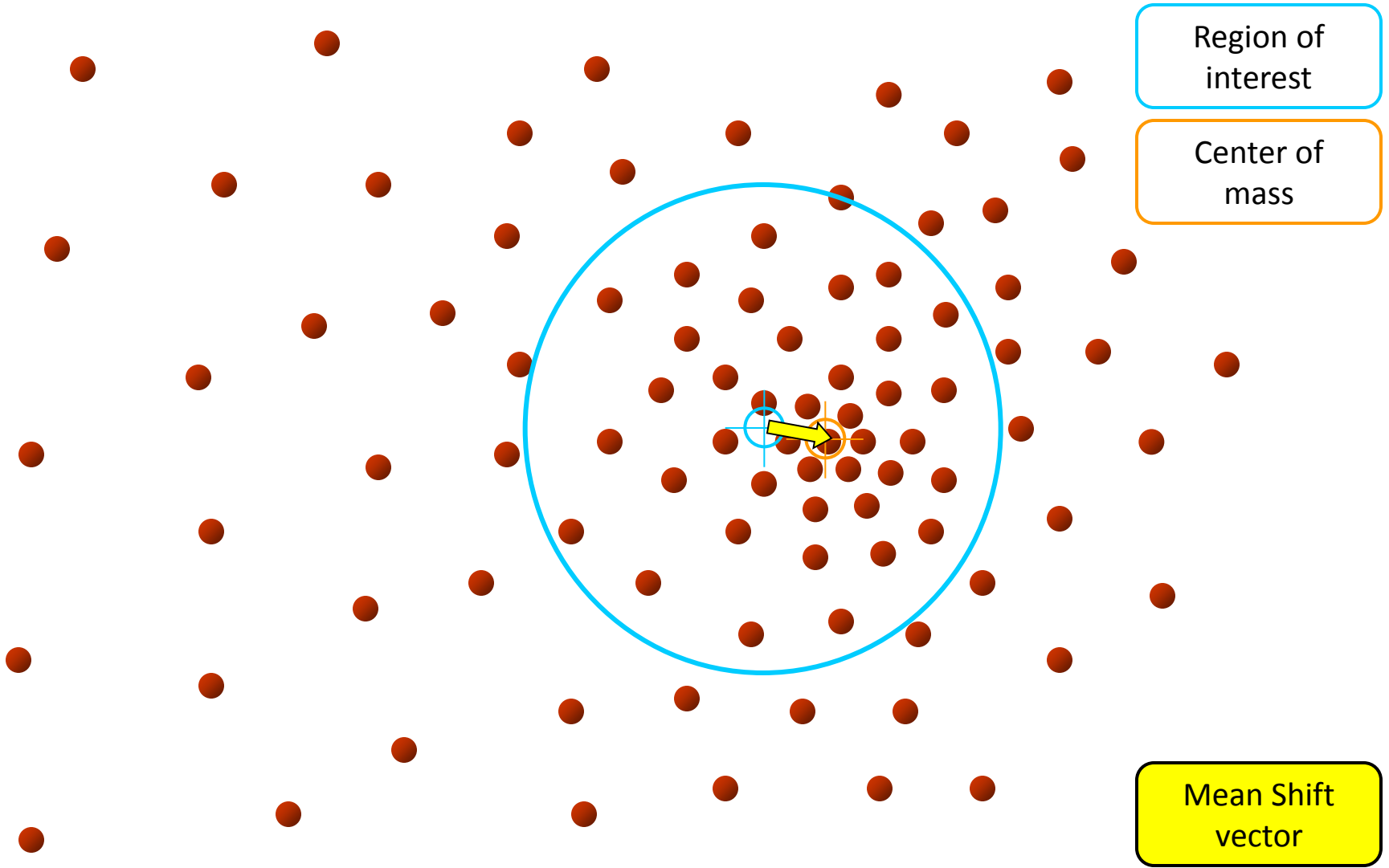
Intuitive Description

Region of
interest

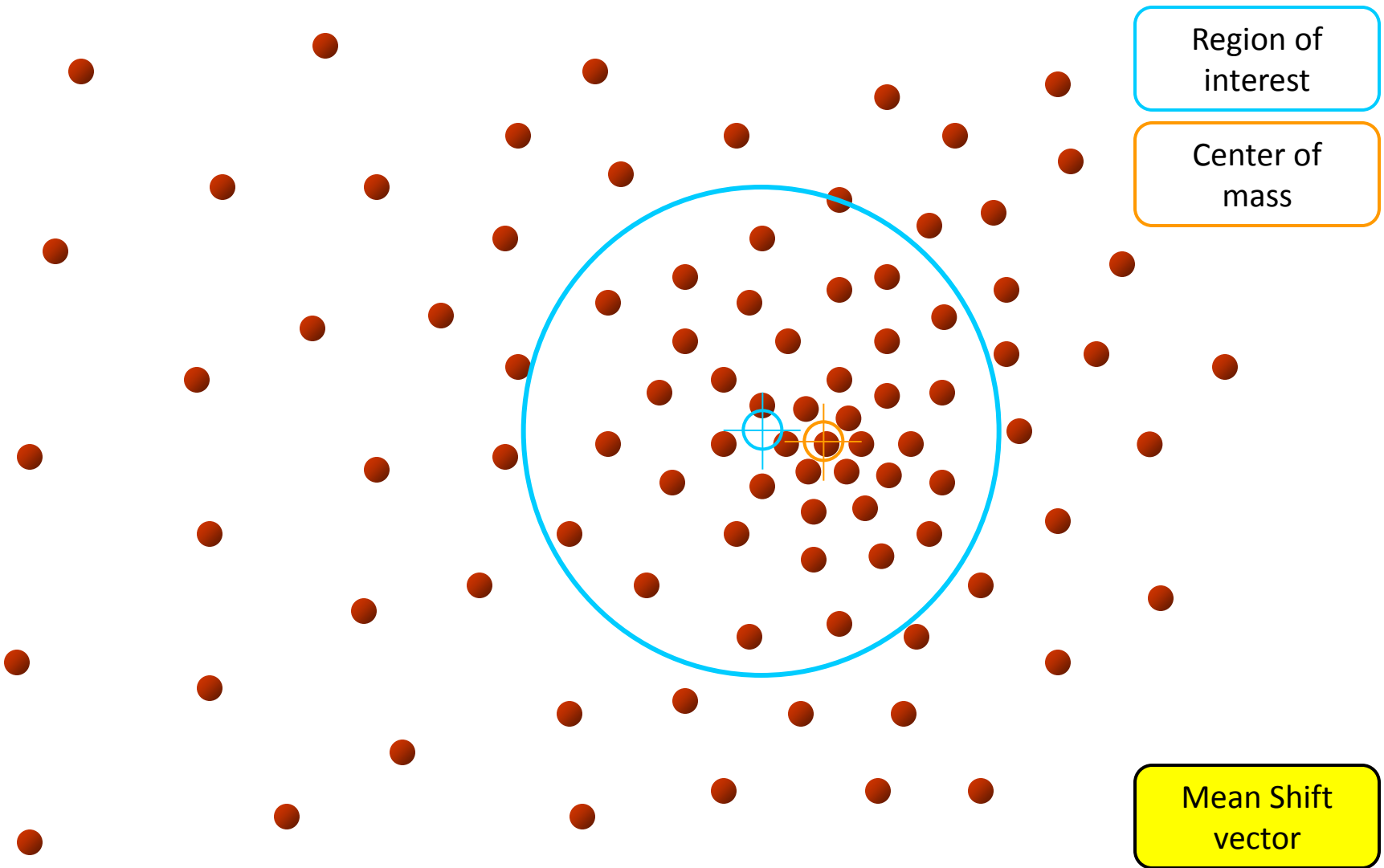
Center of
mass

Mean Shift
vector

Objective : Find the densest region
Distribution of identical billiard balls

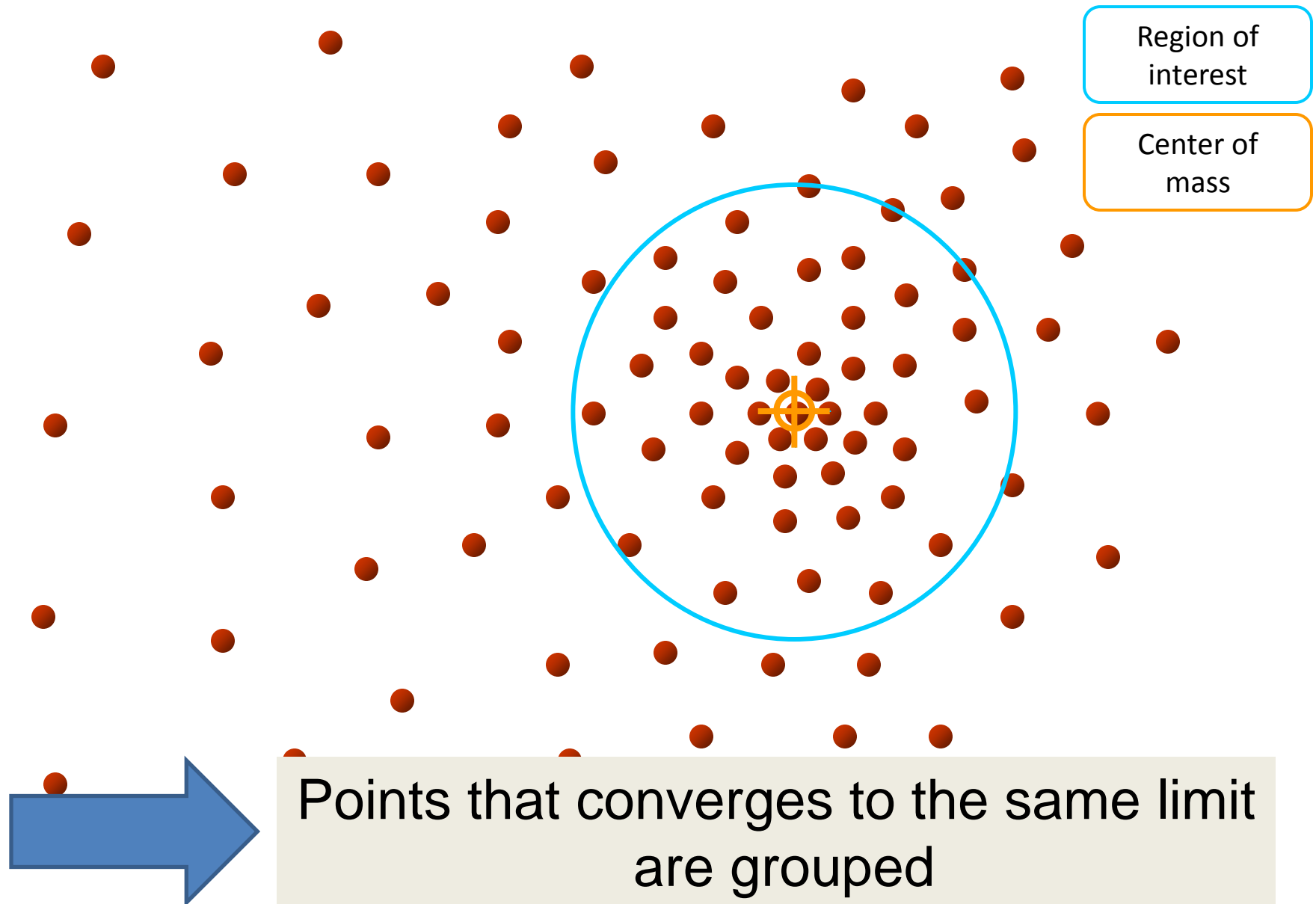


Intuitive Description



Objective : Find the densest region
Distribution of identical billiard balls

Intuitive Description



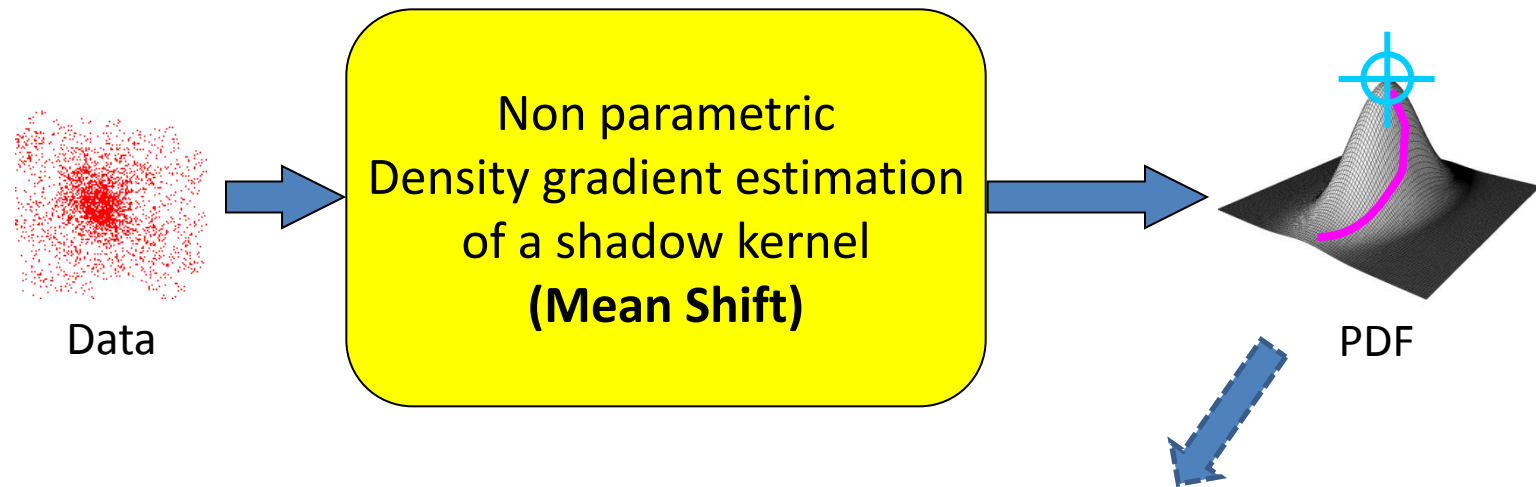
Problem

- Computational time

$$\mathbf{y}_{j+1} = \frac{\sum_{i=1}^n K(\mathbf{y}_j - \mathbf{x}_i) \mathbf{x}_i}{\sum_{i=1}^n K(\mathbf{y}_j - \mathbf{x}_i)}$$



Underlying density function



Density function:
$$D(\mathbf{p}) = \sum_{i=1}^n \tilde{K}(\mathbf{p} - \mathbf{x}_i)$$

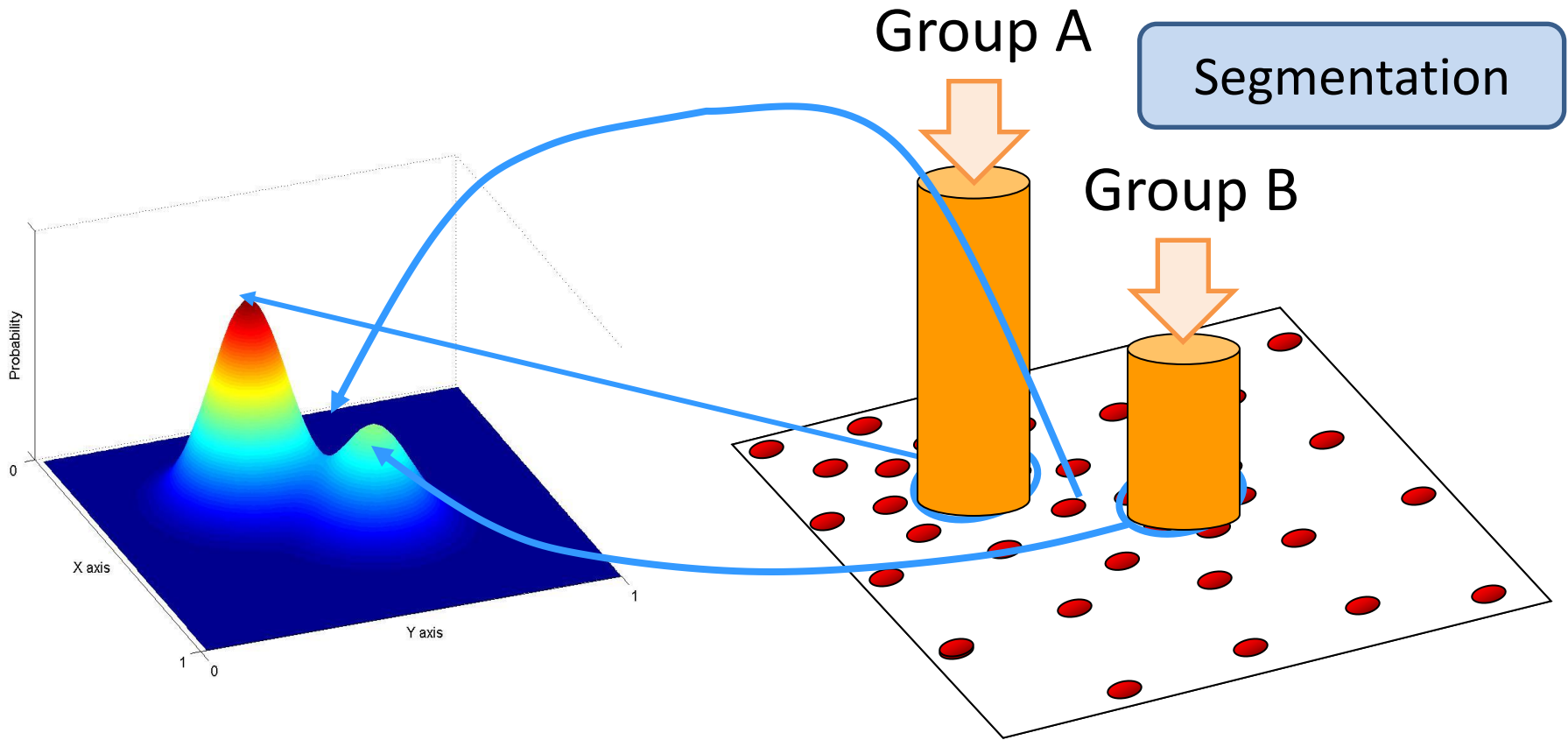
Shadow kernel

When a Gaussian kernel:
$$\tilde{K} = K$$

Density function is computable

No iteration

Local maxima and saddles

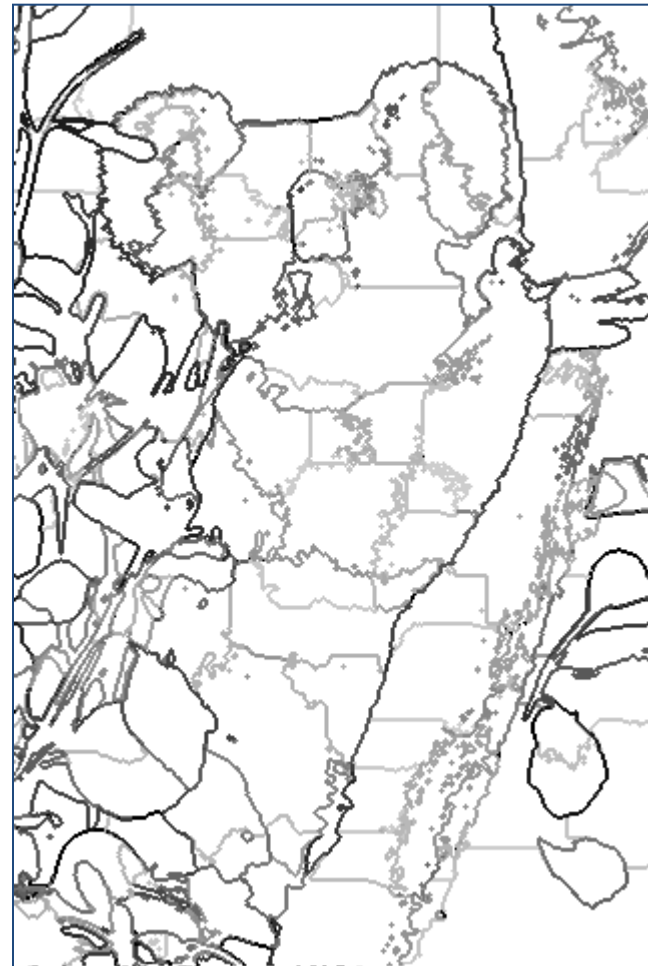


Underlying Density Function

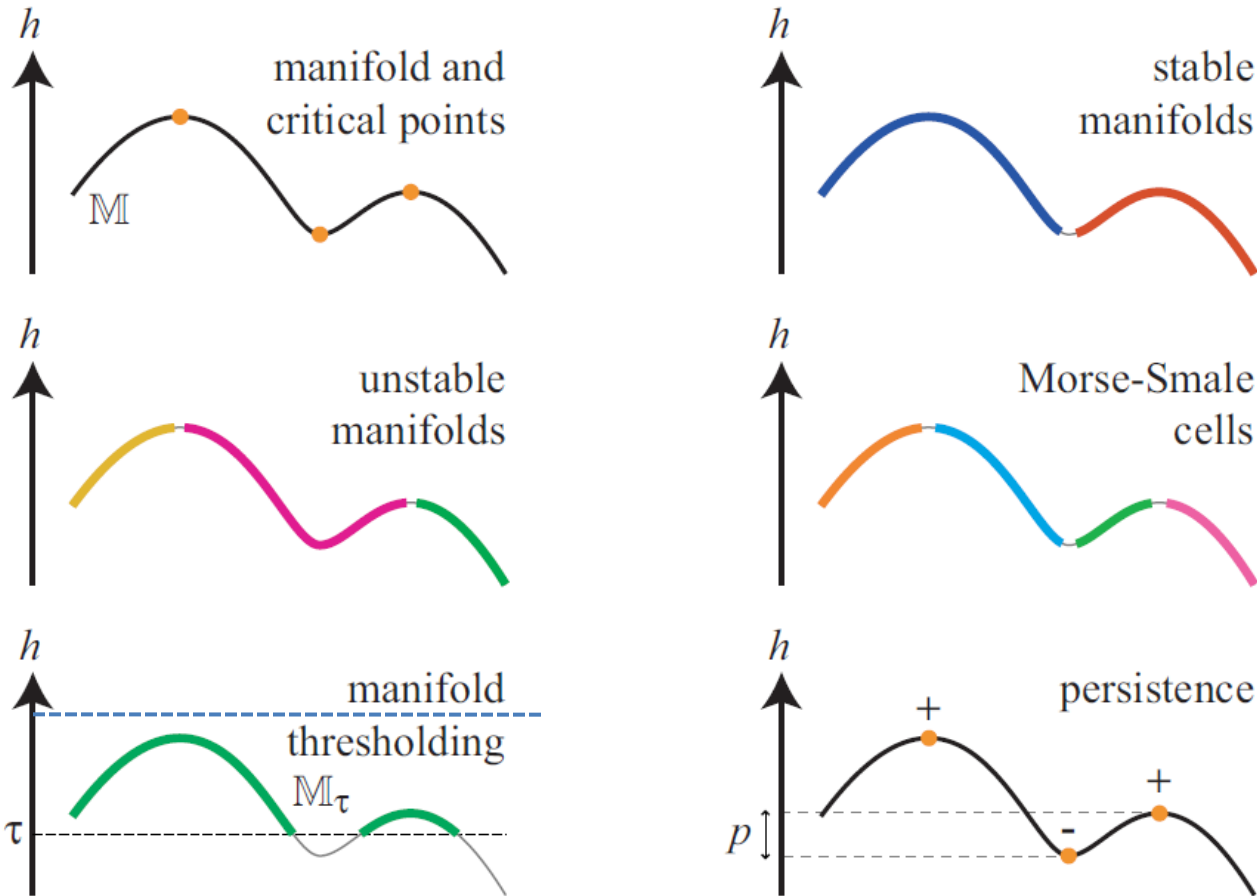
Real Data Samples

Problem

- Cluster hierarchy

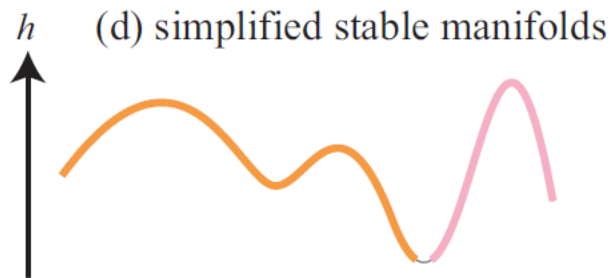
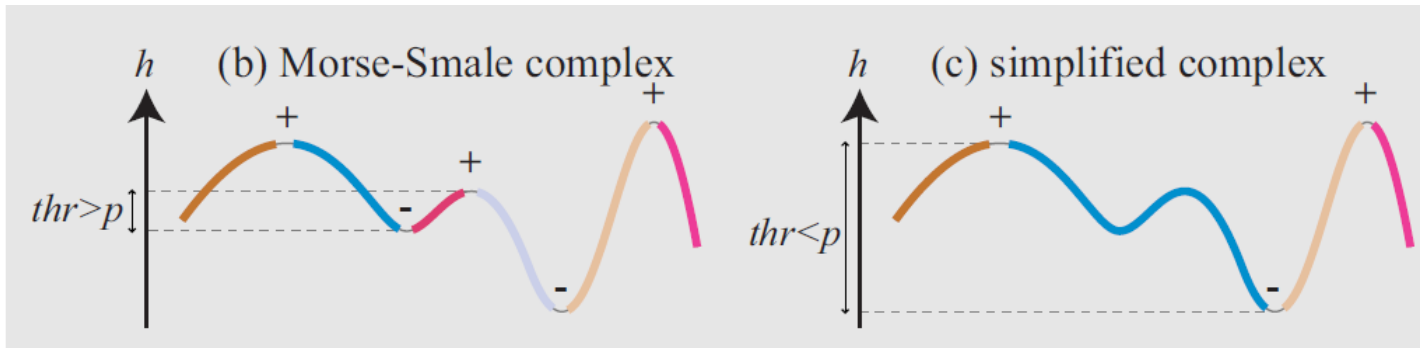
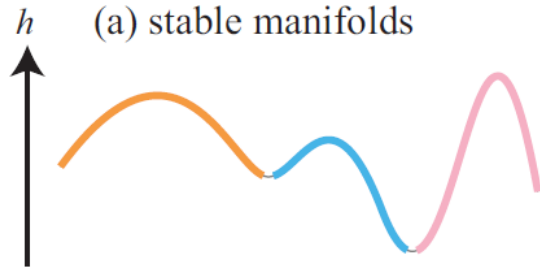


Morse theory



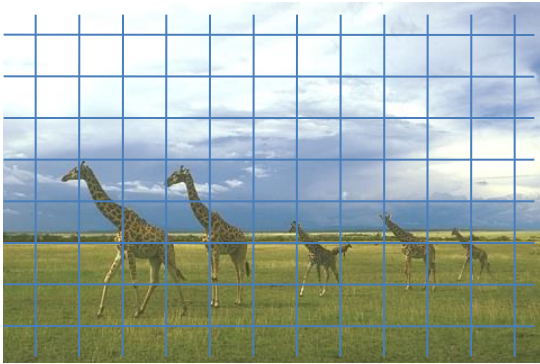
Change in p creates a topological feature \rightarrow Critical point = **Positive**
 Change in p removes a feature \rightarrow Critical point = **Negative**

Hierarchy construction

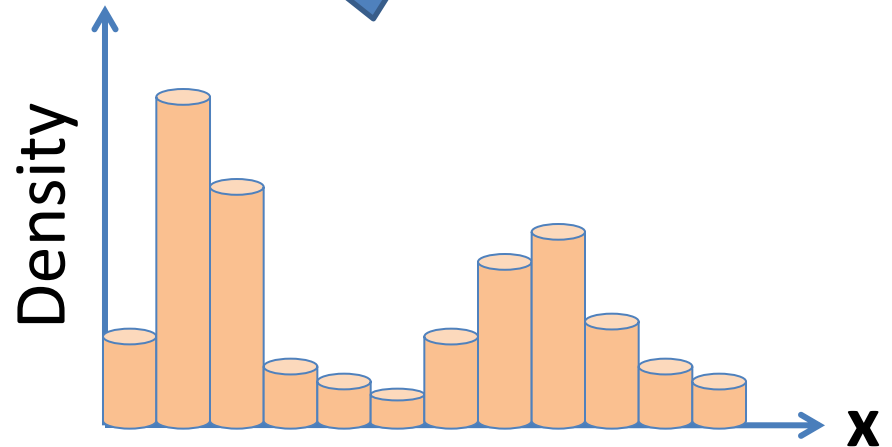


Change thr from 0 to ∞
to construct a hierarchy

Computation of density function



Take histogram of
5 dimensional values
(x, y, r, g, b)



$$D(\mathbf{p}) = \sum_{i=1}^n \tilde{K}(\mathbf{p} - \mathbf{x}_i)$$



Calculate the convolution of
each Gaussian kernels

Separability of
Gaussian kernels
in dimensions

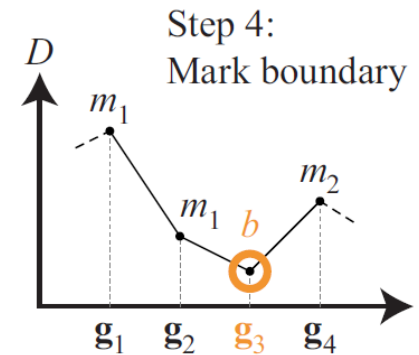
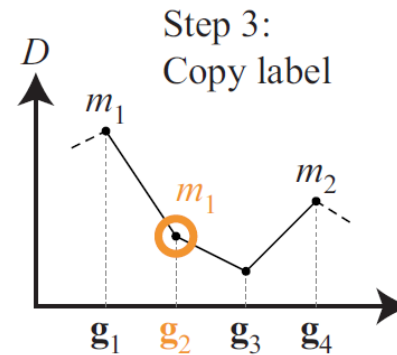
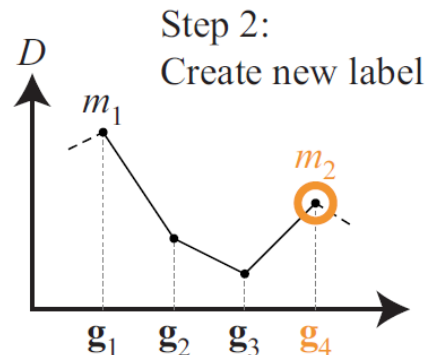
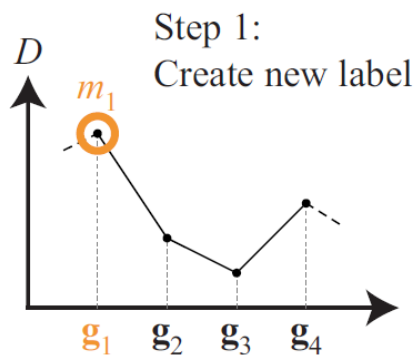
Mode extraction

1. Sort $g(k)$ by the values $D(g(k))$

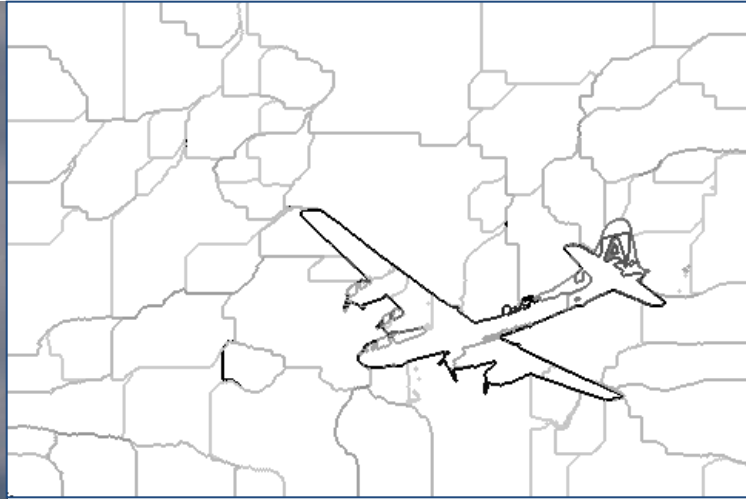
Position of the grid cell \longrightarrow Computation: $g_1 \rightarrow g_4 \rightarrow g_2 \rightarrow g_3$

2. When compute $g(k)$,

- Zero label $\rightarrow g(k) = \text{local maxima}$
- One label $m(l) \rightarrow g(k)$ is labeled with $m(l)$
- Two or more labels $\rightarrow g(k) = \text{boundary, label } b$



Result



Video

Quick time video

References

1. S. Paris et al., “A topological approach to hierarchical segmentation using mean shift,” CVPR 2007.
2. Y. Li et al., “Lazy snapping,” SIGGRAPH 2004.
3. J. Shotton et al., “TextonBoost: Joint appearance, shape and context modeling for multi-class object recognition and segmentation,” ECCV 2006.
4. P. Kohli et al., “Robust higher order potentials for enforcing label consistency,” CVPR 2008.
5. http://www.wisdom.weizmann.ac.il/~deniss/vision_spring04/files/mean_shift/mean_shift.ppt
6. <http://people.csail.mit.edu/sparis/>

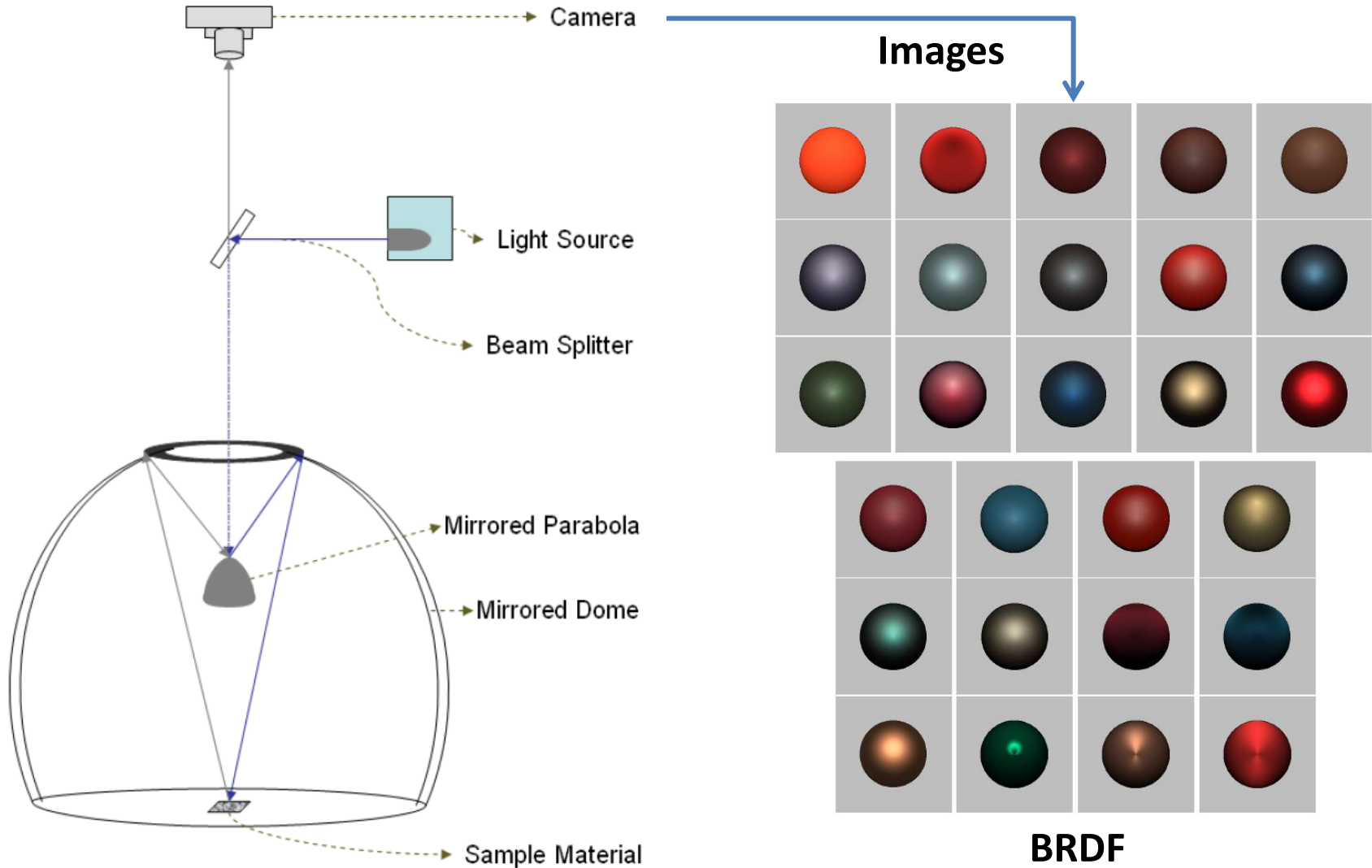
Oral: 3.9% (47), Overall: 23.5% (280)
Honorary Paper Mentions

Abhijeet Ghosh, Shruthi Achutha, Wolfgang Heidrich,
Matthew O'Toole (Univ. of British Columbia)

International Conference on Computer Vision (ICCV) 2007,
Oral

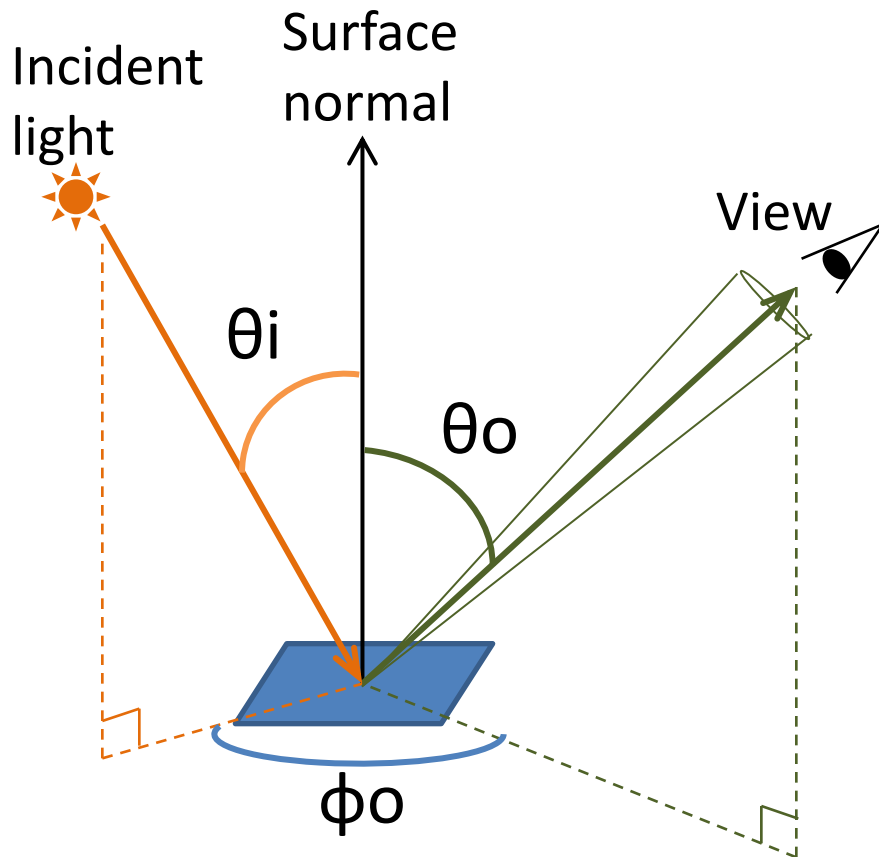
BRDF ACQUISITION WITH BASIS ILLUMINATION

What is this paper about?



What is BRDF?

- Bidirectional Reflection Distribution Function



BRDF **Outgoing radiance**

$$f_r(\theta_i, \phi_i, \theta_o, \phi_o) = \frac{dL(\theta_o, \phi_o)}{dE(\theta_i, \phi_i)}$$

incident irradiance

- Expresses object's reflection by 4 parameters

Reflected radiance

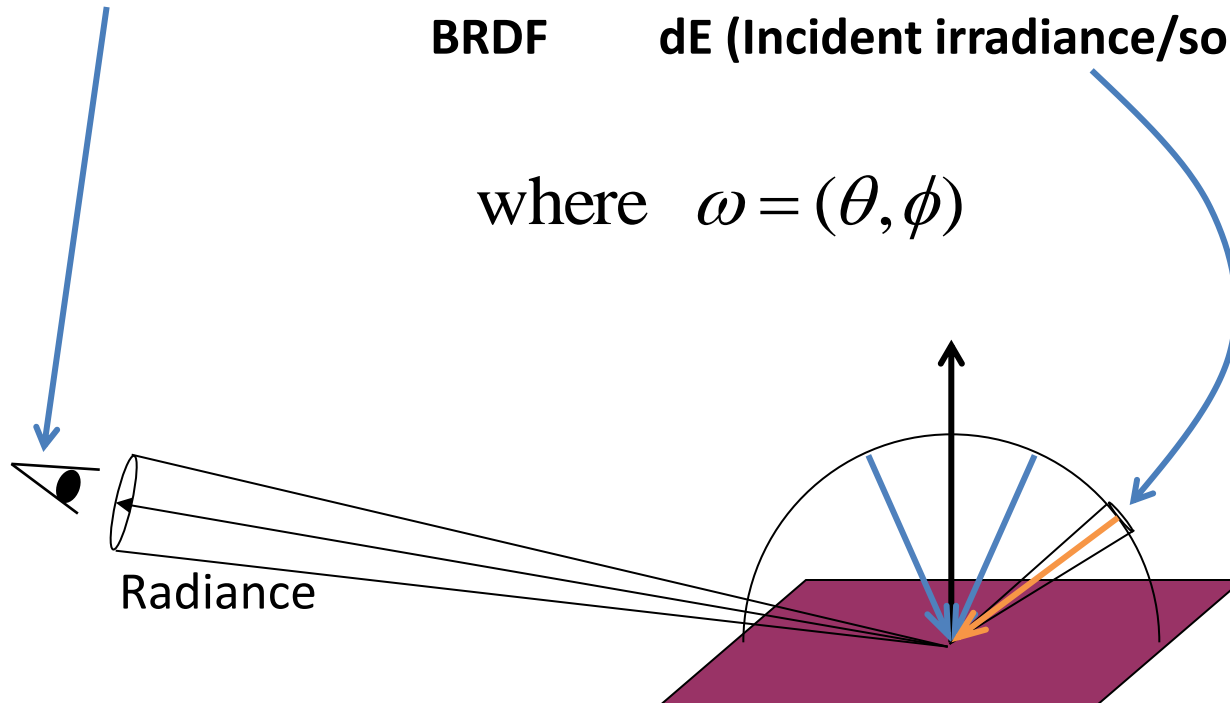
$$L(\omega_o) = \int f_r(\omega_i, \omega_o) L_i(\omega_i) \cos \theta_i d\omega_i$$

Outgoing radiance

BRDF

dE (Incident irradiance/solid angle)

where $\omega = (\theta, \phi)$



Related work

Parametric models of BRDF

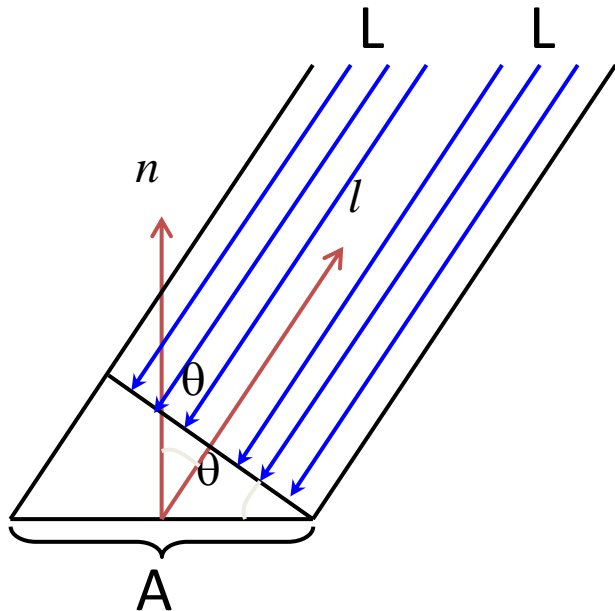
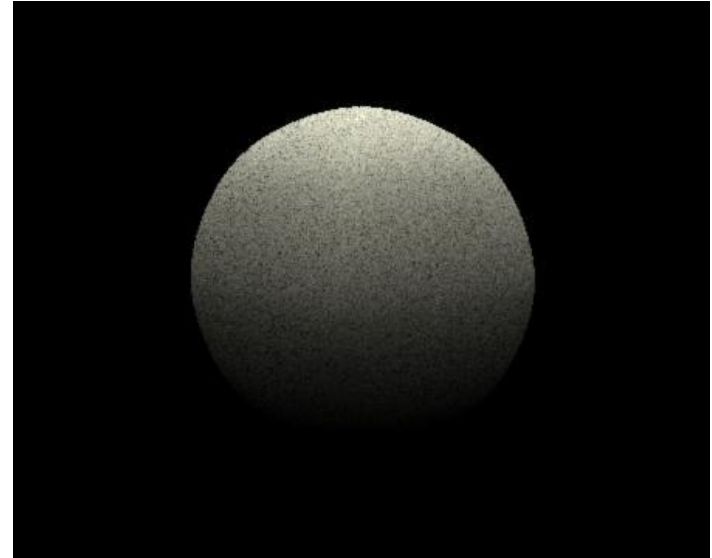
- Lambertian surface
- Specular reflection
 - Phong, Oren-Nayar, Torrance-Sparrow, Blinn (simplified Torrance-Sparrow), Cook-Torrance, Beckman-Spizzichino
- Anisotropic reflection
 - Ward

Lambertian

I_d : diffuse reflection intensity

K_d : diffuse albedo

θ : angle $\rightarrow \cos \theta = \mathbf{n} \cdot \mathbf{l}$



light per unit area = L

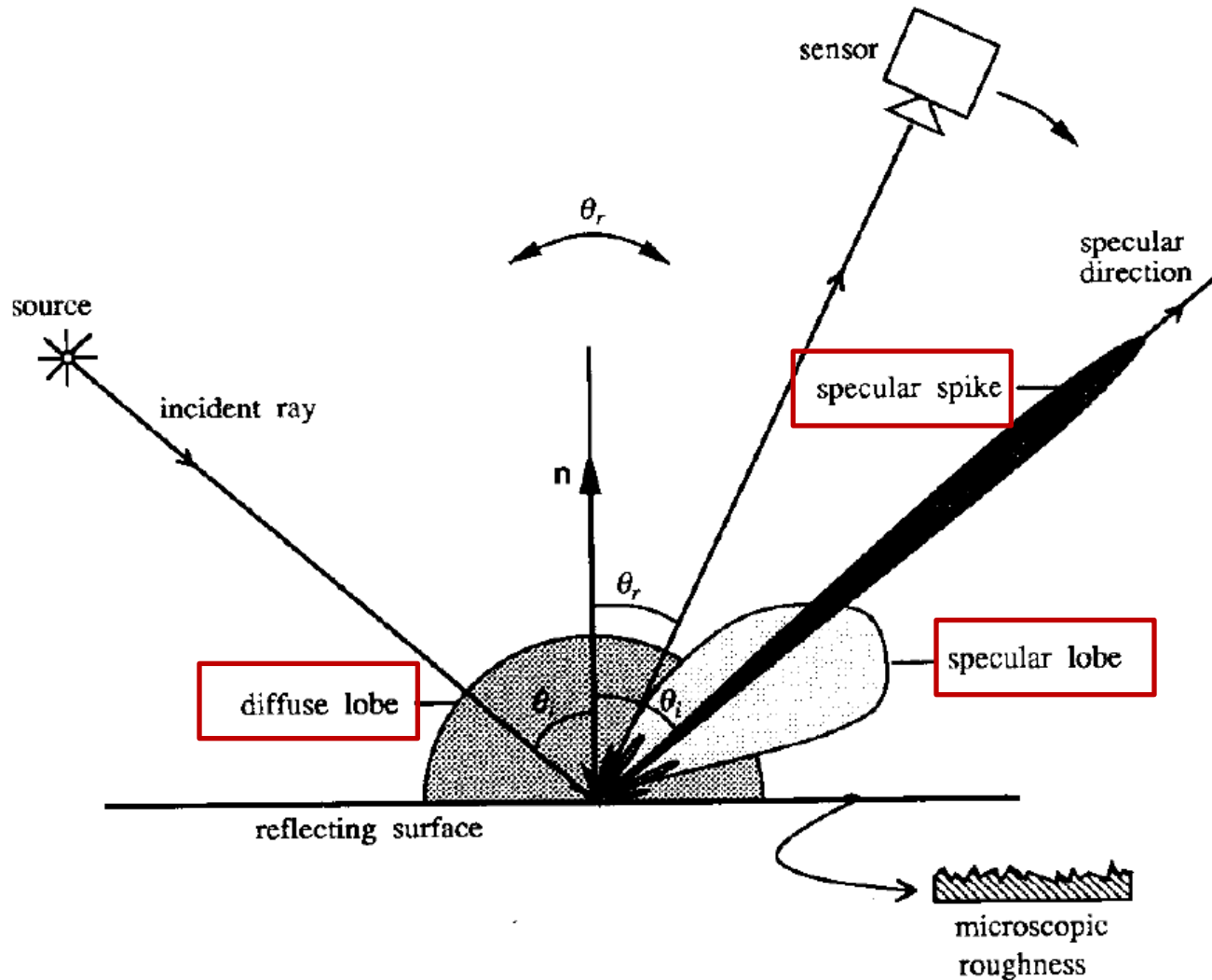
area in light direction = $A \cos \theta$

radiant flux = $L \times A \cos \theta$

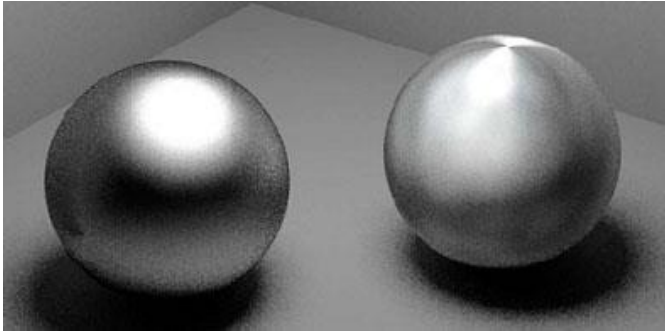
actual area = A

irradiance = $L \times A \cos \theta \div A = L \cos \theta$

Diffuse, specular lobe, specular spike

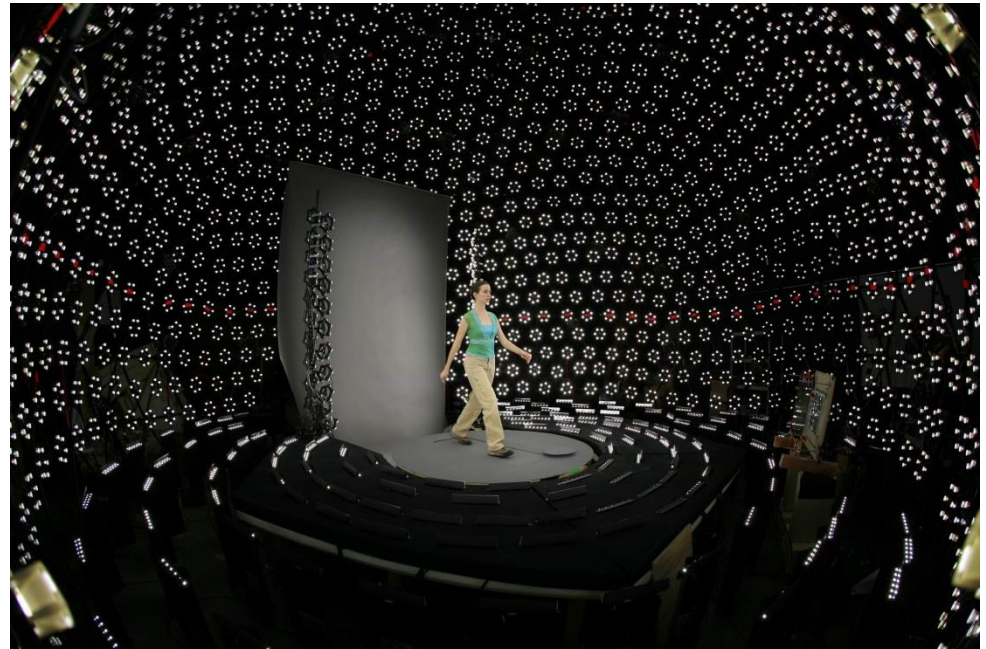
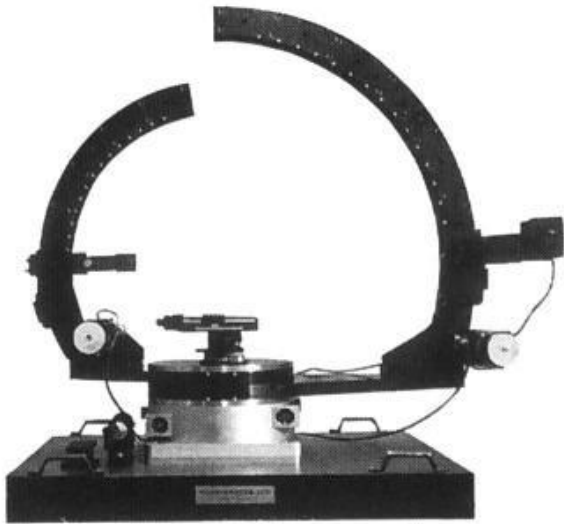


Anisotropic reflection



Direct measurement of BRDF

- Goniophotometers
- Light stage

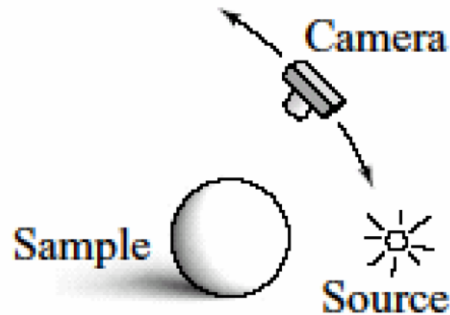


Measure impulse response using **pencils of light**

$\hat{=}$ **Dirac's delta function**

Efficient measurement of BRDF

- Assumption of isotropic reflection
- Use of reflection models
- Use of a sphere for the target sample

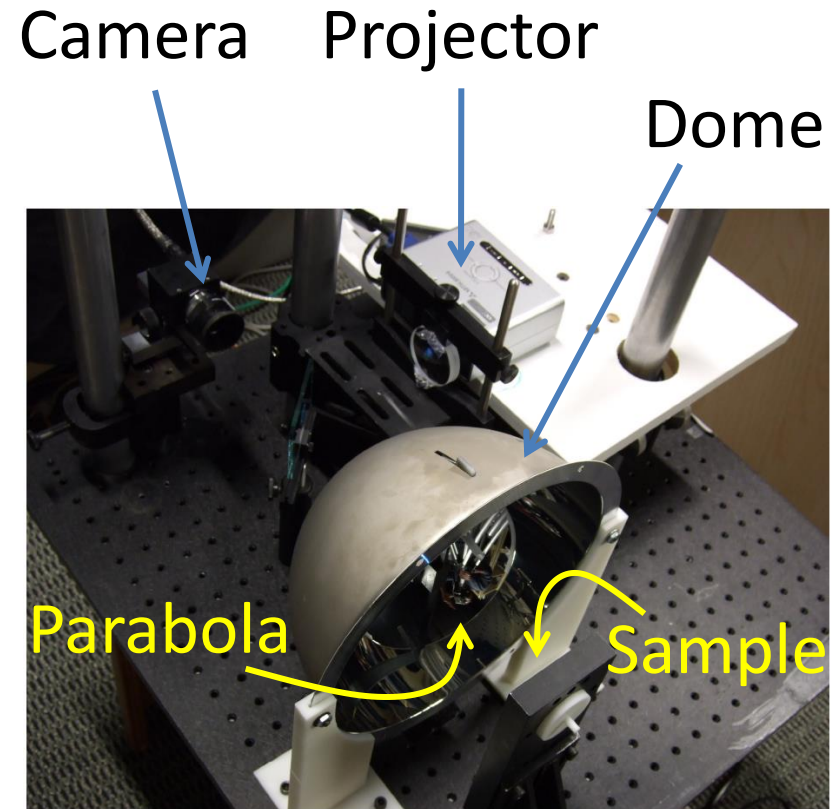
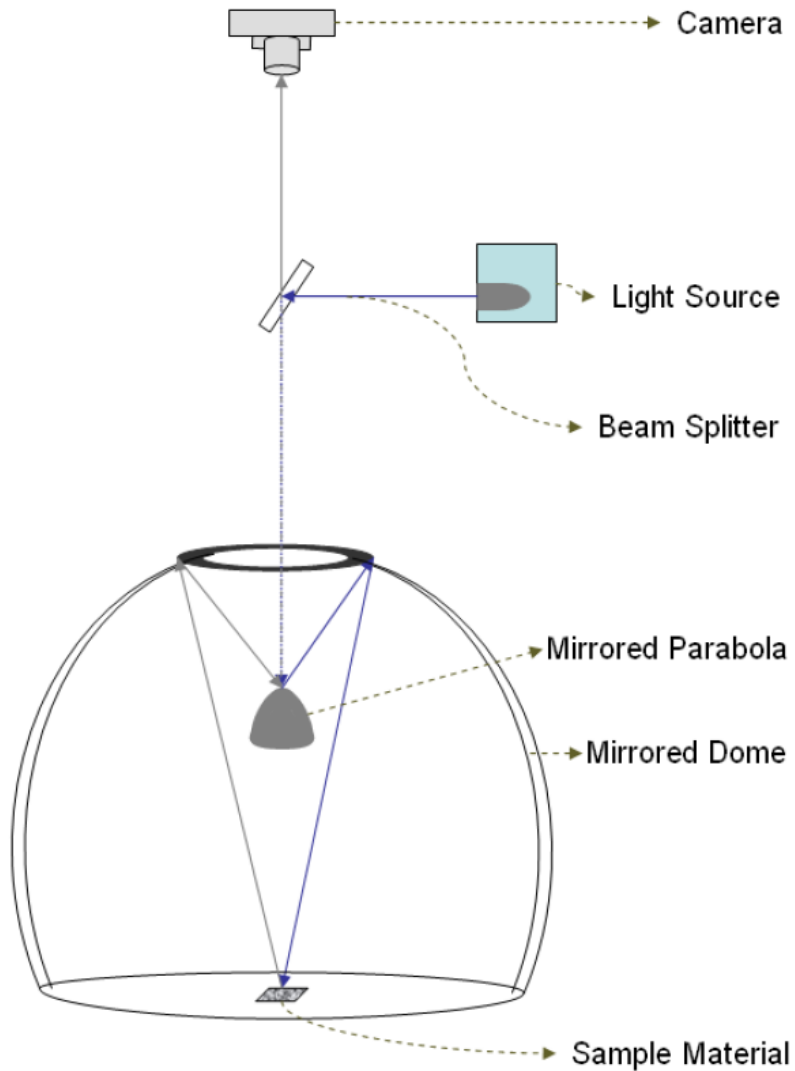


Advantage of the proposed method

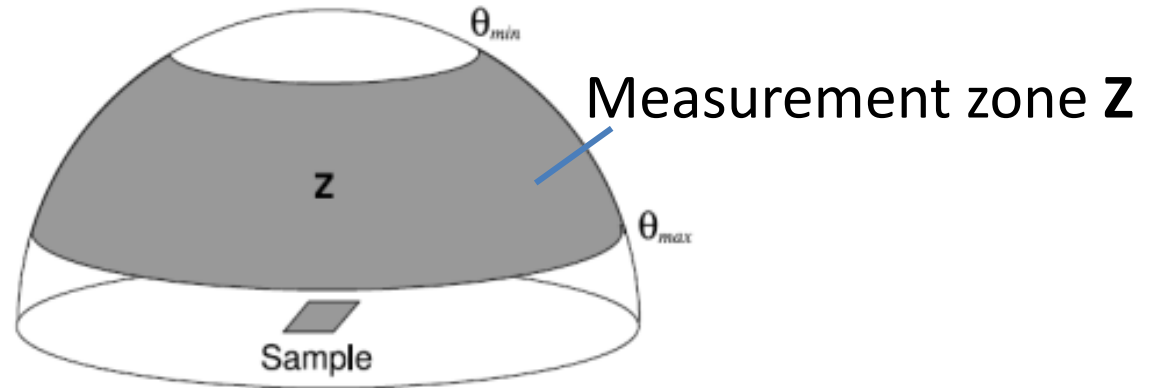
- Illuminations are smooth basis functions
 - Efficient data acquisition

Method

System overview



Basis functions



$$\hat{f}_r(\omega_i, \omega_o) = f_r(\omega_i, \omega_o) \cos \theta_i \approx \sum_k \underline{\underline{Z_k(\omega_i) z_k(\omega_o)}}$$

**New notation
of BRDF**

BRDF

Basis functions

$$L_o(\omega_o) = \int_{\mathbf{Z}} f_r(\omega_i, \omega_o) L_i(\omega_i) \cos \theta_i d\omega_i \approx \sum_k \underline{\underline{z_k(\omega_o)}} \int_{\mathbf{Z}} \underline{\underline{Z_k(\omega_i) L_i(\omega_i) d\omega_i}}$$

coefficients

Basis functions

Measurement with basis functions

$$L(\omega_o) = \int f_r(\omega_i, \omega_o) \underline{L_i(\omega_i)} \cos \theta_i d\omega_i$$

Incident radiance (illumination)

Basis function

$$\int_{\mathbf{Z}} f_r(\omega_i, \omega_o) \underline{Z_1(\omega_i)} \cos \theta_i d\omega_i$$

$$= \int_{\mathbf{Z}} \left[\sum_k z_k(\omega_o) Z_k(\omega_i) \right] Z_1(\omega_i) d\omega_i$$

$$= \int_{\mathbf{Z}} [z_1(\omega_o) Z_1(\omega_i) + \dots + z_K(\omega_o) Z_K(\omega_i)] Z_1(\omega_i) d\omega_i$$

$$= \int_{\mathbf{Z}} z_1(\omega_o) Z_1(\omega_i)^2 d\omega_i$$

$$= z_1(\omega_o) \int_{\mathbf{Z}} Z_1(\omega_i)^2 d\omega_i = 1$$

Zonal basis functions

$$Z_l^m(\theta, \phi) = \begin{cases} \sqrt{2}\hat{K}_l^m \cos(m\phi)\hat{P}_l^m(\cos\theta) & \text{if } m > 0 \\ \sqrt{2}\hat{K}_l^m \sin(-m\phi)\hat{P}_l^{-m}(\cos\theta) & \text{if } m < 0 \\ \hat{K}_l^0\hat{P}_l^0(\cos\theta) & \text{if } m = 0 \end{cases}$$

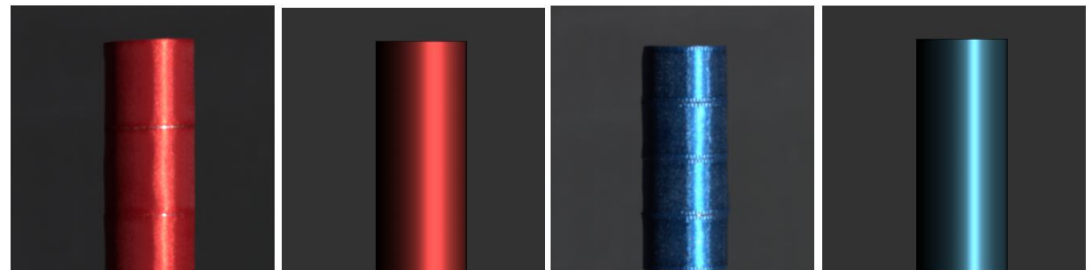
where

$$\hat{K}_l^m = \sqrt{\frac{(2l+1)(l-|m|)!}{2\pi \cdot (\cos\theta_{min} - \cos\theta_{max}) \cdot (l+|m|)!}}$$

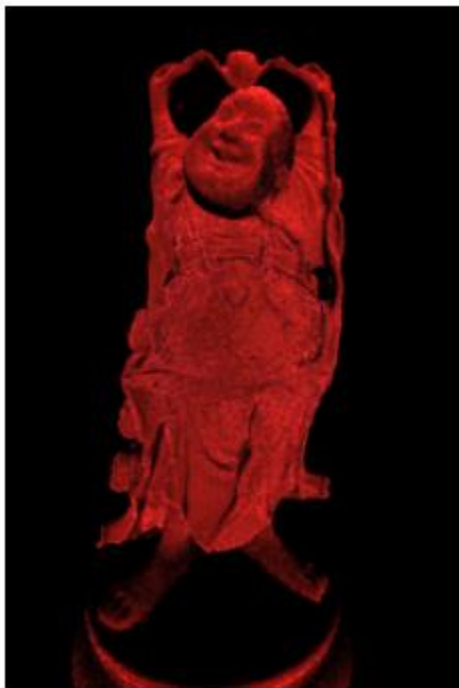
Results



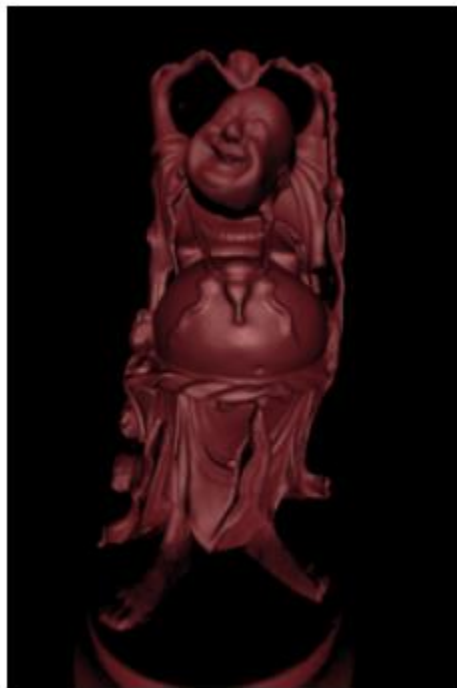
1 minute (BRDF measurement + re-projection into spherical harmonic basis)



Results



Red velvet



Red printer toner



Magenta plastic sheet



Chrome gold dust
automotive paint

Representative set of BRDFs acquired with lower order zonal basis functions

Video

Quick time video

References

1. A. Ghosh et al., “BRDF acquisition with basis illumination,” ICCV 2007.
2. S. K. Nayar, “Surface reflection: Physical and geometrical perspectives,” TPAMI 1991.
3. Y. Sato and Y. Mukaigawa “Inverse rendering,” <http://www.am.sanken.osaka-u.ac.jp/~mukaigaw/papers/CVIM-145-9.pdf>, in Japanese

Sujit Kuthirummal, Aseem Agarwala, Dan B Goldman, Shree K Nayar (Columbia University and Adobe Systems, Inc.)

European Conference on Computer Vision (ECCV) 2008, Oral

**PRIORS FOR LARGE PHOTO
COLLECTIONS AND WHAT THEY REVEAL
ABOUT CAMERAS**

Individual Photograph (Scene, Camera, Photographer)



Credit: Snowdosker @ Flickr

Individual Photograph ← (Scene, **Camera**, Photographer)



Internet Photo Collections

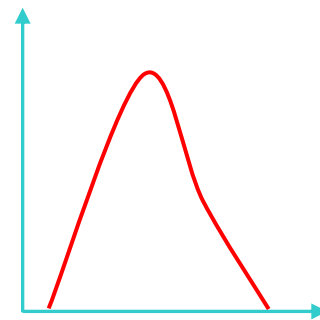
Exif Tags

Recover information about
Scenes, **Cameras**, and Photographers



Free of Camera Distortions

— Compute
Aggregate
Statistic →



Independent of
Scenes, Photographers
& Cameras

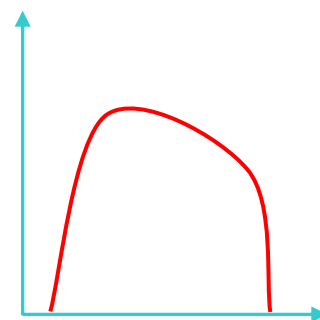
1. Robust Statistical Priors

Recover
Camera Properties



One Camera's Distortion

— Compute
Aggregate
Statistic →



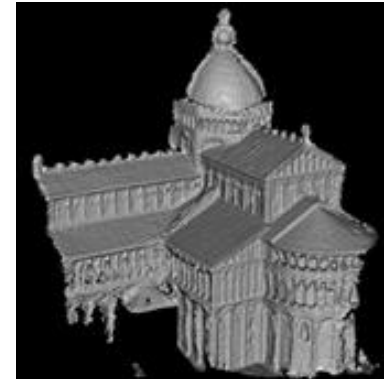
Independent of
Scenes & Photographers
Dependent on
Camera

2. Recover Radiometric Camera Properties

Related Work: Large Photo Collections



Photo Tourism
Snavely et al. '06



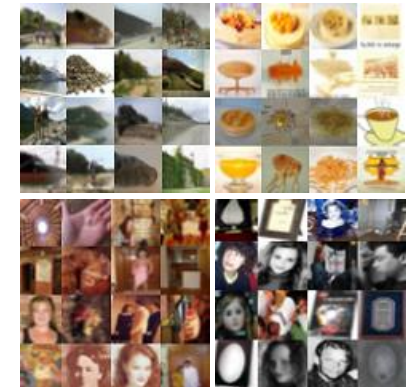
Internet Stereo
Goesele et al. '07



Object Insertion
Lalonde et al. '07



Hole Filling
Hays et al. '07



Recognition
Torrvalba et al. '07

Recover Camera Properties

Related Work: Image Statistics

- Natural Image Statistics
 - 1/f amplitude spectrum fall-off *Burton & Moorhead '87, Field '87*
 - Sparsity of image derivatives *Olshausen & Field '96, Simoncelli '97*
 - Bias in gradient orientations *Switkes et al. '78, Baddeley '97*
- Exploit priors for
 - Scene recognition *Baddeley. '97, Torralba & Oliva '03*
 - Super-resolution *Tappen et al. '03*
 - Deriving intrinsic images *Weiss '01*
 - Image denoising *Roth et al. '05*
 - Removing camera shake *Fergus et al. '06*
- Priors attempt to describe **statistics of individual photographs**

- Our Priors describe **aggregate statistics of many photographs**

Camera Model Centric Photo Collections

The screenshot shows the Flickr website interface. At the top left is the Flickr logo with the tagline "LOVES YOU". Navigation links include "Home", "The Tour", "Sign Up", and "Explore". On the top right, there is a sign-in prompt: "You aren't signed in Sign In Help". A search bar contains the text "Search everyone's photos" and a "Search" button. Below the search bar, there are tabs for "Photos", "Groups", and "People". A red circle highlights a "NEW Search by Camera" link. Below these tabs is another search bar with a "SEARCH" button and a link to "Advanced Search". At the bottom of the search section, there are radio buttons for "Full text" (selected) and "Tags only". The main content area displays a grid of 12 photos: a street scene with a clock tower, a cityscape with a bridge, a modern skyscraper, a clock tower with a statue, a classical building at night, a person skydiving, a modern building with a parking lot, a brick building with a clock tower, a street scene with a bridge, a classical building with a portico, and a modern building at night.

Point-and-Shoot Camera Models

Canon S1IS

Exif Tags



Cropped



Photoshopped



Portrait Mode

Flash

Canon S1IS



Focal Length: 5.8 mm F-Number: 2.8



Focal Length: 5.8 mm F-Number: 4

Exif Tags



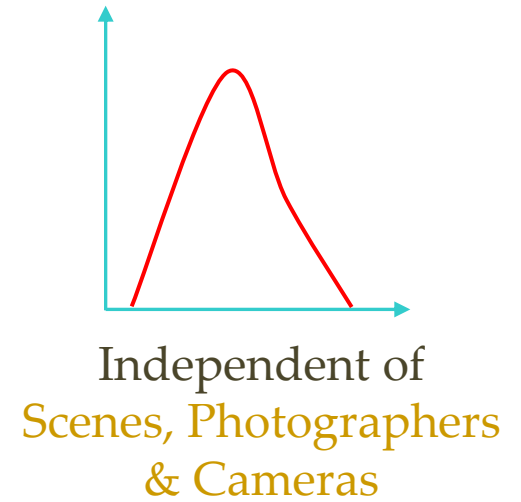
Focal Length: 58 mm F-Number: 3

Focal Length: 58 mm F-Number: 4



Camera Distortion Free
Training Set

— Compute
Aggregate
Statistic —→



1. Robust Statistical Priors

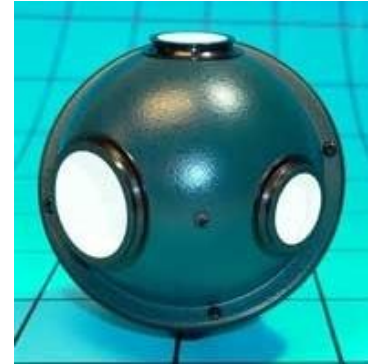
Creating the Training Set



Canon S1 IS



Camera Response

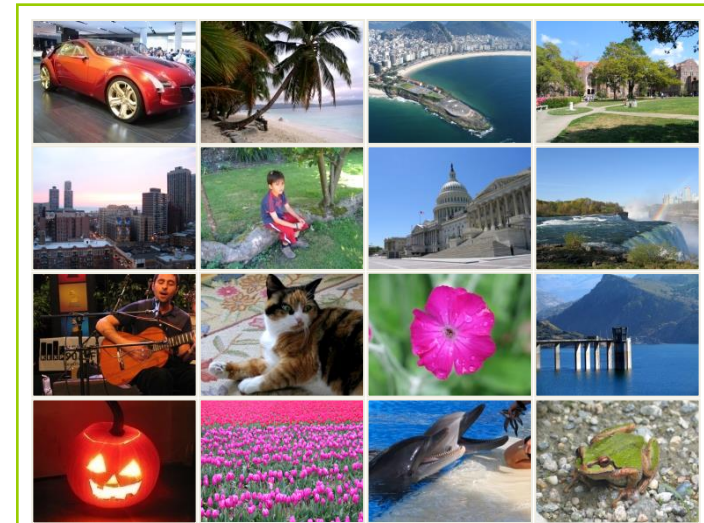


Vignetting

Training Set



Remove
camera-specific
properties →



Camera Distortion Free

Radiometric Camera Properties

- Properties of specific *camera models*
 - Camera response function
 - Vignetting for different lens settings

- Properties of specific *camera instances*
 - Bad pixels on the detector

Related Work: Response Estimation

- Multiple images

- Varying camera exposures

*Mann & Picard '95, Debevec & Malik '97,
Mitsunaga & Nayar '99, Grossberg & Nayar '03*



- Combinations of illuminations

Manders et al. '04



- Single image

- High order Fourier correlations

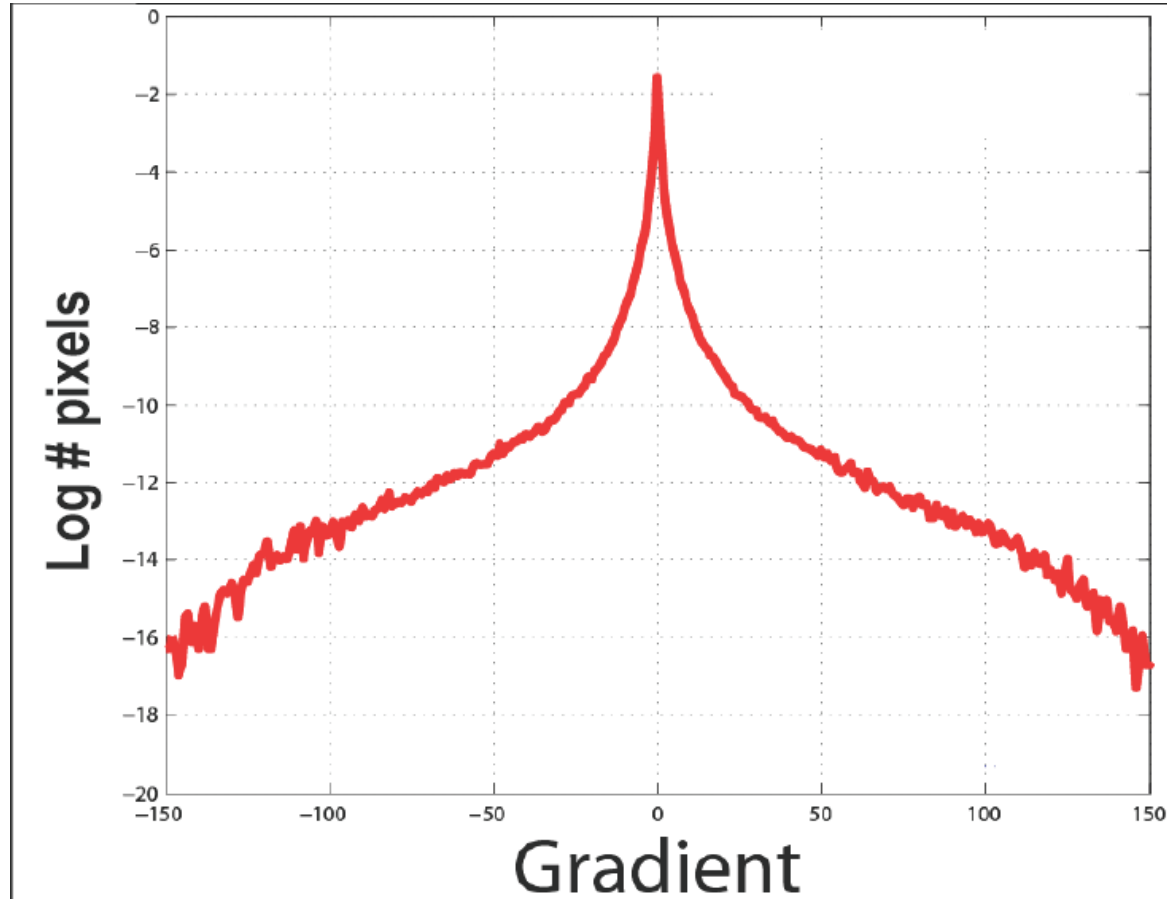
Farid '01

- Intensity statistics at edges

Lin et al. '04, '05

-
- Fully automatic, robust estimation
 - Do not need access to the camera

The Gradient Prior

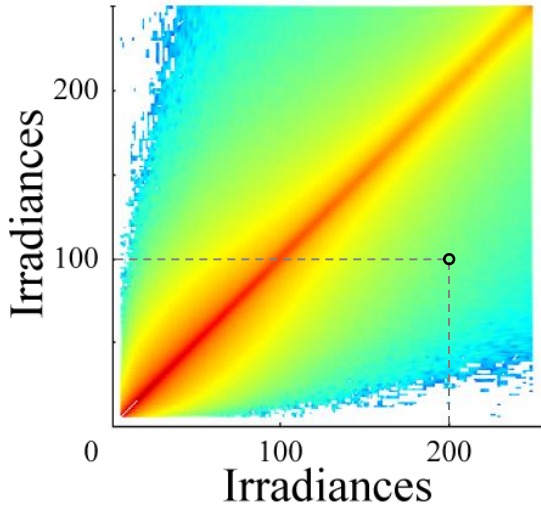


Fergus et al. '06

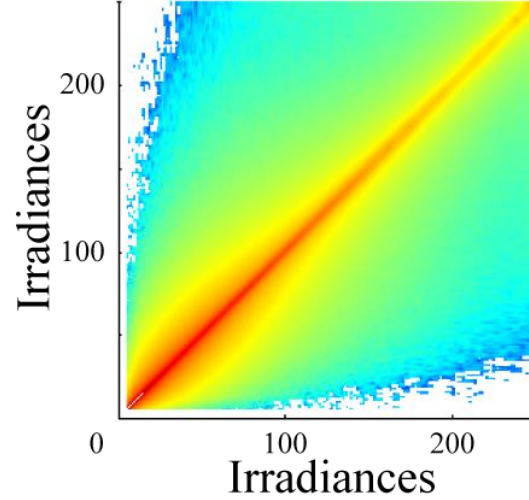
Joint Histogram of Irradiances at Neighboring Pixels (Linearized Images)

Joint Histogram of Irradiances at Neighboring Pixels (Linearized Images)

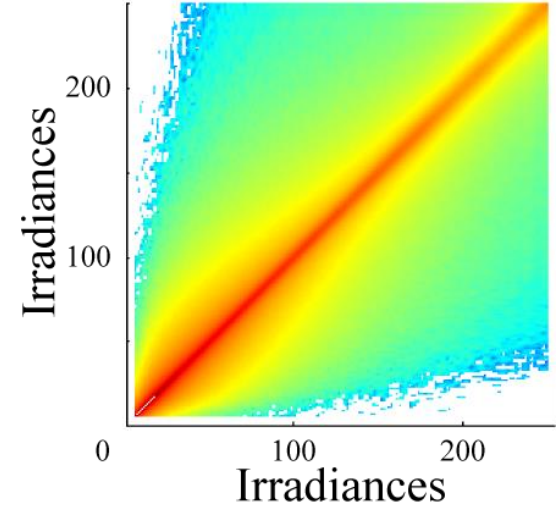
Red Channel



Green Channel



Blue Channel

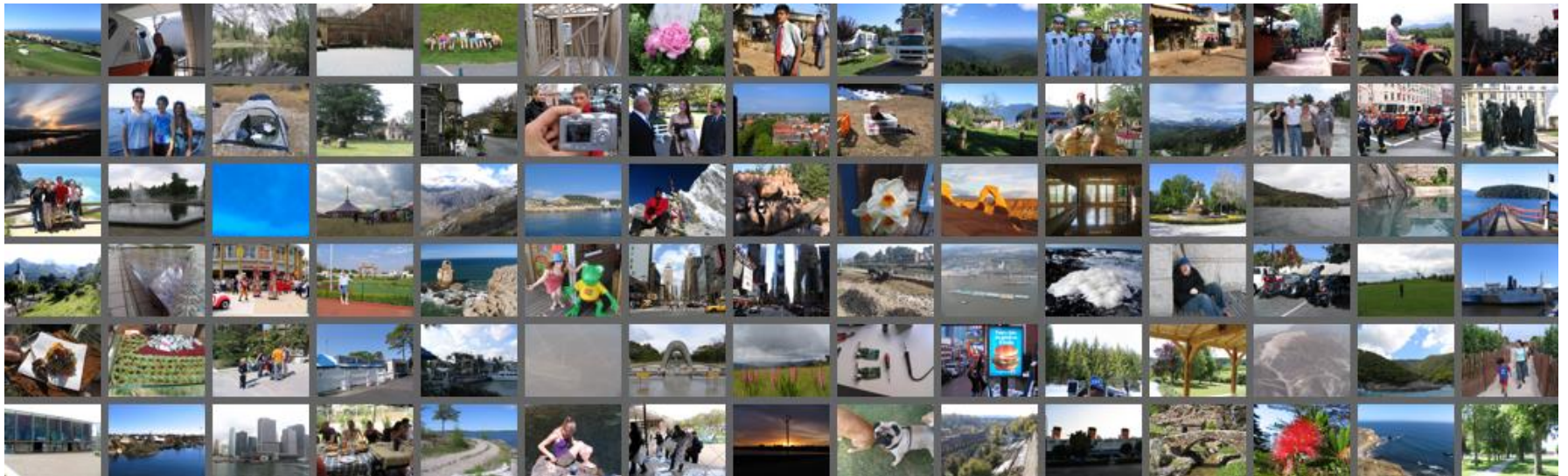


Canon S1IS

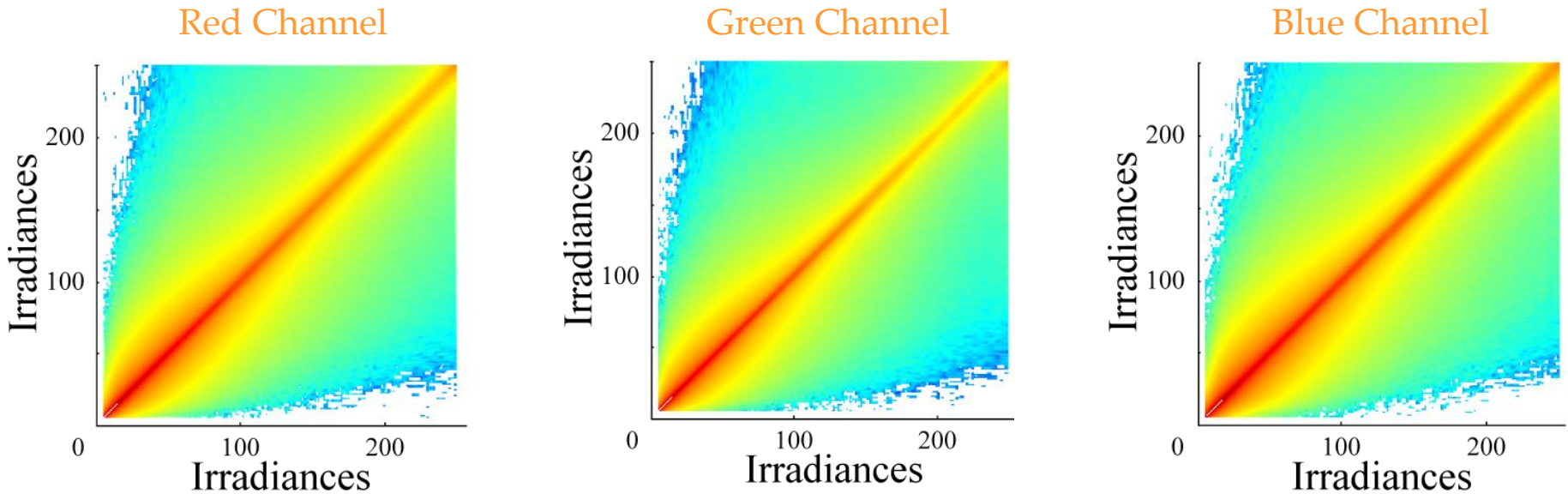
Focal Length: 5.8 mm

F-Number: 4.5

15,550 Images



Joint Histogram of Irradiances at Neighboring Pixels (Linearized Images)



Canon S1IS Focal Length: 5.8 mm F-Number: 4.5 15,550 Images

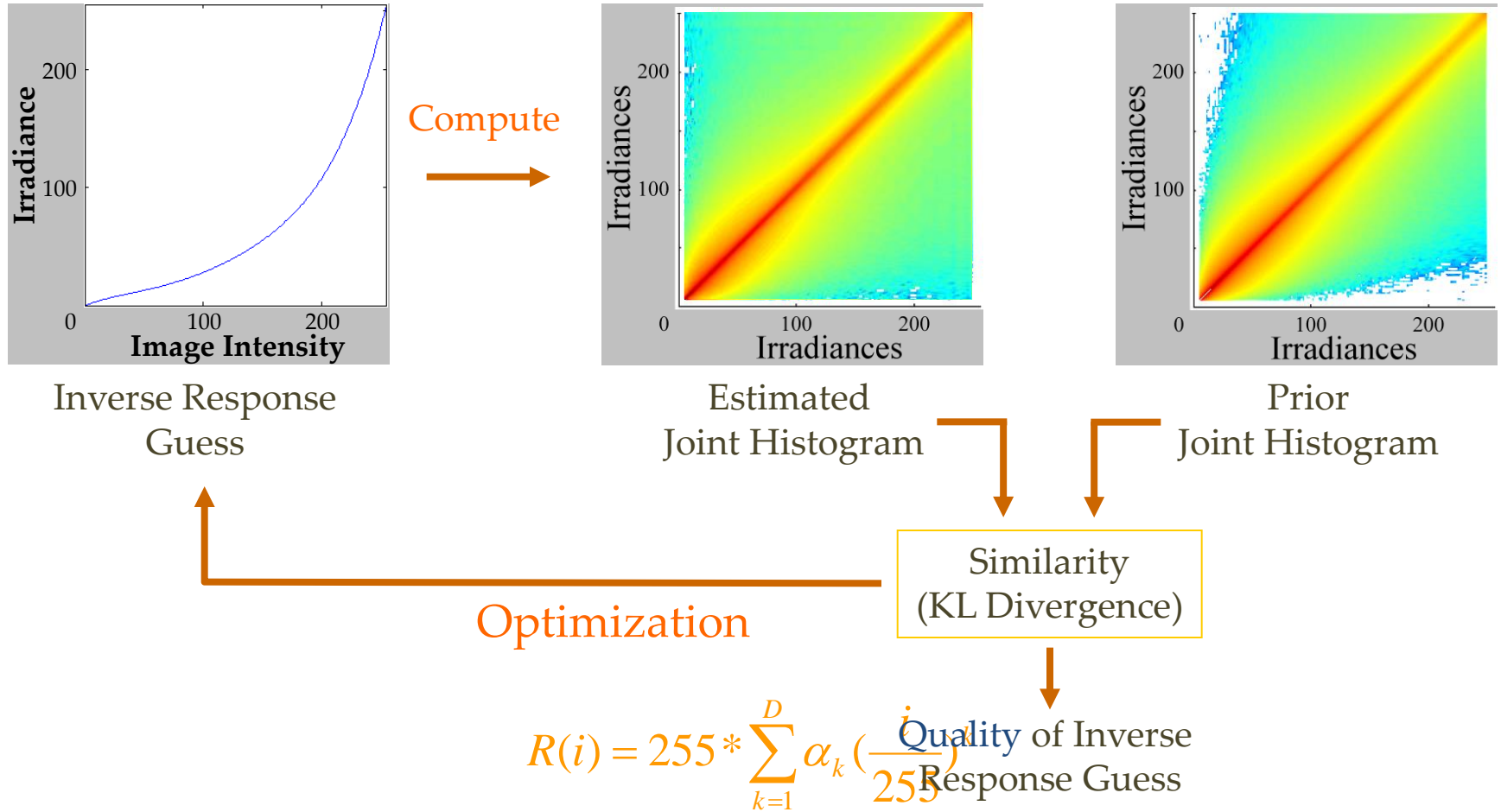
- Joint Histograms are very similar across camera models
 - Especially for smallest focal length and largest f-number
 - KL Divergence between corresponding histograms of
Prior: Joint Histograms of any one camera model
Canon S1IS and Sony W1 cameras =

Red: 0.059

Green: 0.081

Blue: 0.068

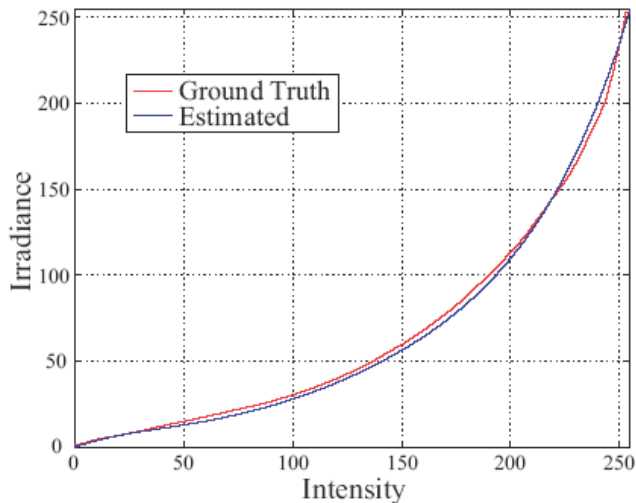
Estimating Camera Response Function



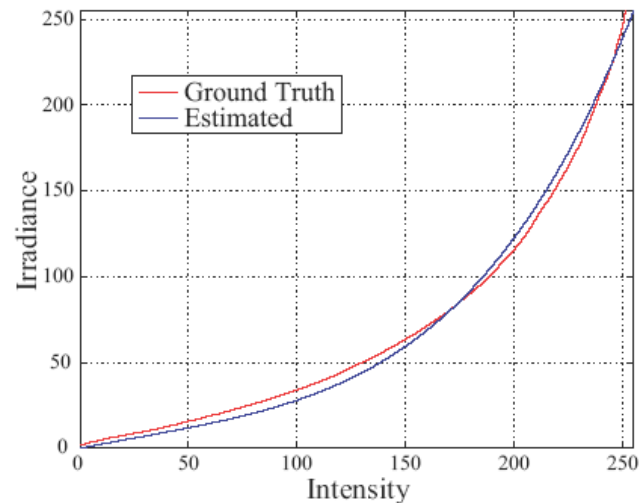
- $R(i)$ Irradiance corresponding to intensity i
- α Polynomial coefficients
- D Polynomial degree (5)

Estimating Camera Response Function

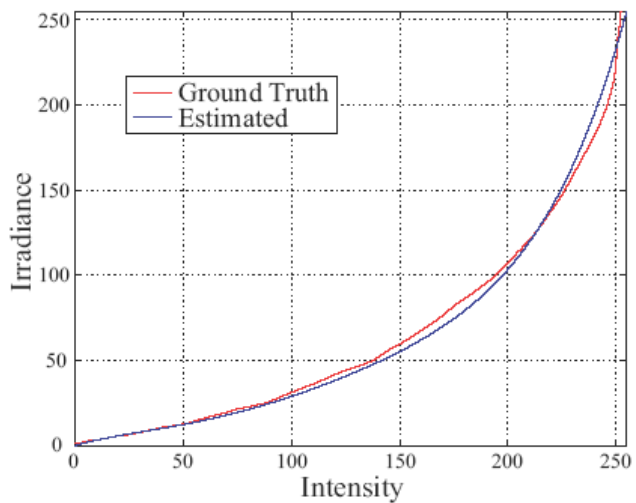
Sony W1: Red Channel



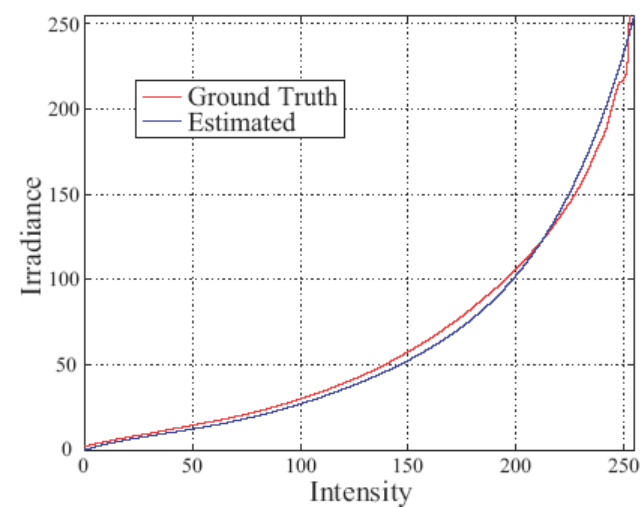
Canon G5: Green Channel



Casio Z120: Blue Channel



Minolta Z2: Red Channel



Estimating Camera Response Function

	Sony W1		Canon G5		Casio Z120		Minolta Z2	
	RMS %	Mean %	RMS %	Mean %	RMS %	Mean %	RMS %	Mean %
Red	1.344	1.131	1.759	1.554	2.269	1.176	2.226	1.701
Green	1.993	1.498	0.865	0.748	2.521	2.071	2.743	2.011
Blue	1.164	0.771	2.523	2.244	2.051	1.403	2.653	2.200

We need ~ 50 photographs to get estimates with RMS Error ~ 2%

Radiometric Camera Properties

- Properties of specific *camera models*
 - Camera response function
 - Vignetting for different lens settings
-
- Properties of specific *camera instances*
 - Bad pixels on the detector

Related Work: Vignetting

- Integrating sphere



- Multiple images

- Known illuminant at different image locations

Stumpfel et al. '04

- Overlapping images of an arbitrary scene

Goldman & Chen '05, Litvinov & Schechner '05, Jia & Tang '05

- Single image

- Iterative segmentation and vignetting estimation

Zheng et al. '06

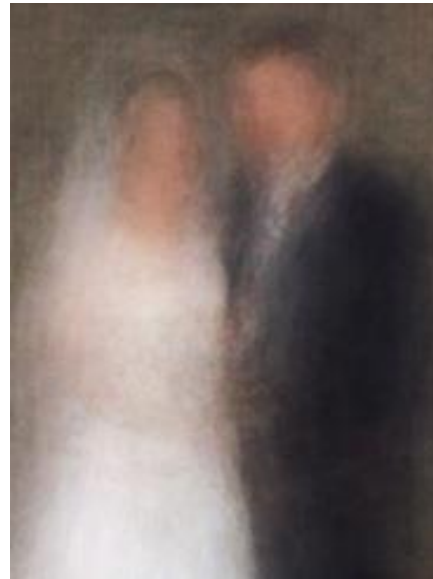
- Distribution of radial gradients

Zheng et al. '08

-
- Fully automatic, robust linear estimation
 - Do not need access to the camera



Torralba & Oliva. '02



Newlyweds



The Graduate

Salavon

What does the average of a group of photographs with the same lens setting look like?



Canon S1IS

Focal Length: 5.8 mm

F-Number: 4.5

195/15,550 Images

Images are linearized and have no vignetting

Spatial Distribution of Average Luminances



Average Log(Luminance) of 15,500 Images

Canon S1 IS
Focal Length: 5.8 mm
F-Number: 4.5



Average Log(Luminance) of 13,874 Images

Canon S1 IS
Focal Length: 5.8 mm
F-Number: 2.8

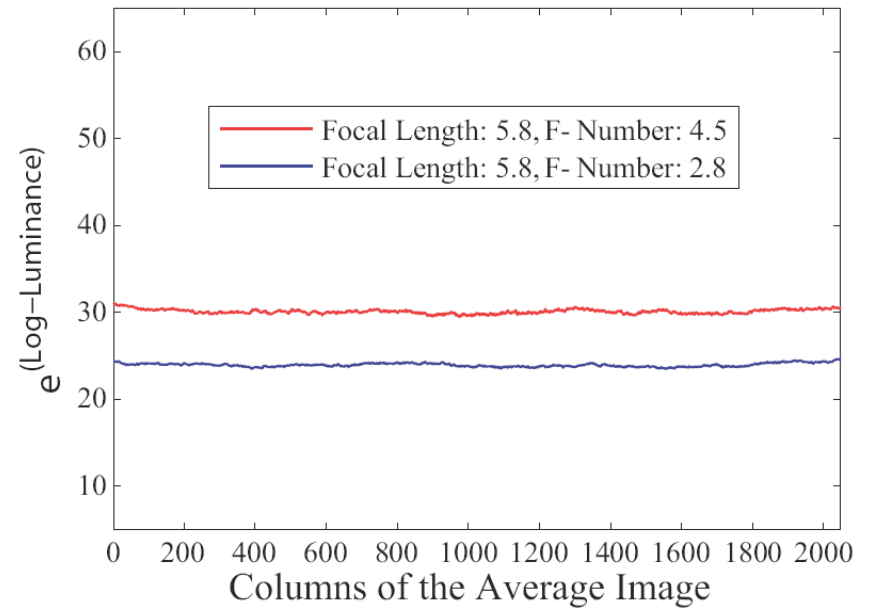


ed out particula

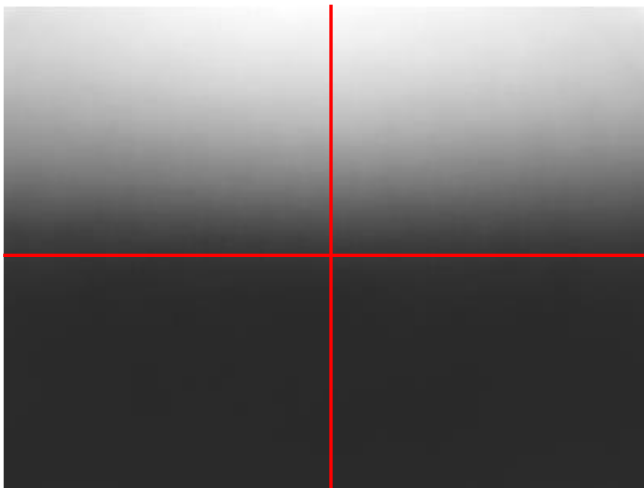
Spatial Distribution of Average Luminances

Prior

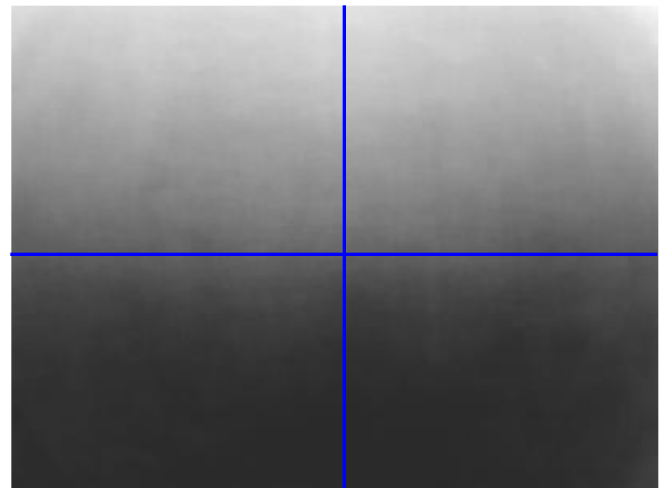
- Have a vertical gradient
- No horizontal gradient



Focal Length: 5.8 mm
F-Number: 4.5



Focal Length: 5.8 mm
F-Number: 2.8



Estimating Vignetting for a Lens Setting

- Use estimated response function to linearize images
- Compute average log-luminance image

Prior: In the *absence of vignetting*, average log-luminance image

- Has a vertical gradient
- No horizontal gradient

What if photographs *have vignetting*?

Estimating Vignetting for a Lens Setting



Average Log(Luminance) of 15,500 Images

Canon S1 IS
Focal Length: 5.8 mm
F-Number: 4.5



Average Log(Luminance) of 13,874 Images

Canon S1 IS
Focal Length: 5.8 mm
F-Number: 2.8



Estimating Vignetting for a Lens Setting

$$m_i(x, y) =$$

Measured image luminance \times Vignetting = Image luminance when no vignetting

$$\frac{1}{N} \sum_i \log(m_i(x, y)) = \log(v(x, y)) + \frac{1}{N} \sum_i \log(l_i(x, y))$$

N = Number of photographs

$$M(x, y)$$

Known Unknown Unknown



$$M(x, y) = V(x, y) + L(y)$$

- Prior: $L(x, y) \approx \sum_k^D \beta_k r^k$ r = radial distance to (x, y)
- Has a vertical gradient β = Polynomial coefficients
 - No horizontal gradient D = Polynomial degree (9)

$$M(x, y) = \sum_k^D \beta_k r^k + L(y)$$

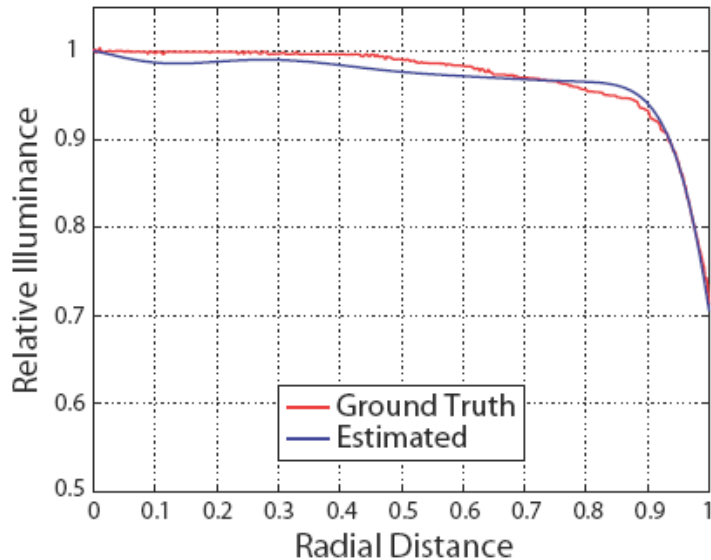
Estimate Vignetting Linearly

Estimating Vignetting for a Lens Setting



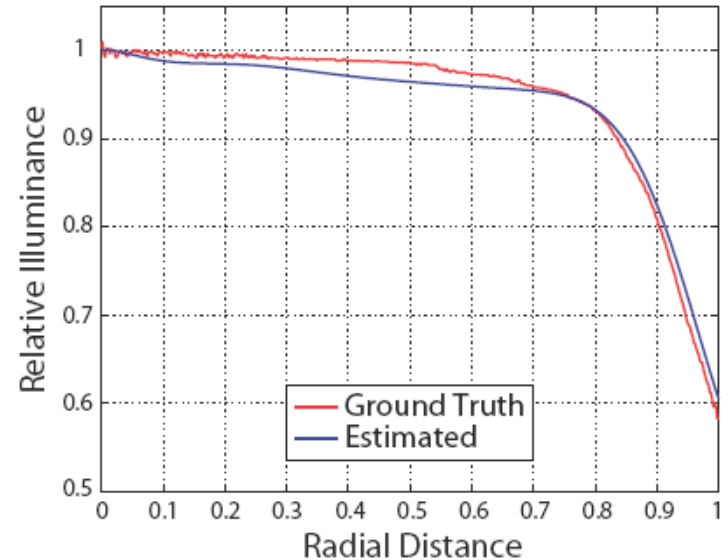
Average Log(Luminance) of 15,500 Images

Canon S1 IS
Focal Length: 5.8 mm
F-Number: 4.5

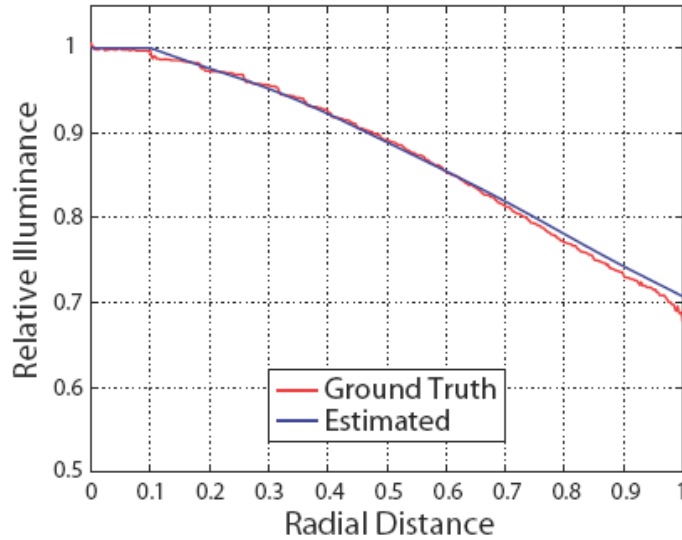


Average Log(Luminance) of 13,874 Images

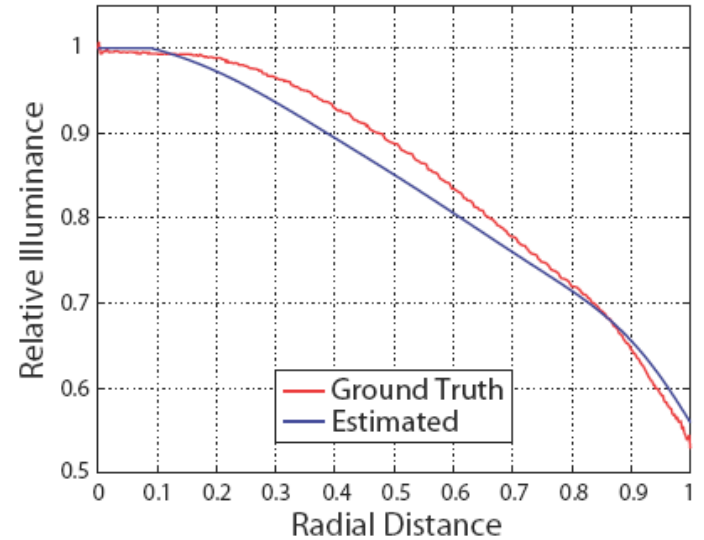
Canon S1 IS
Focal Length: 5.8 mm
F-Number: 2.8



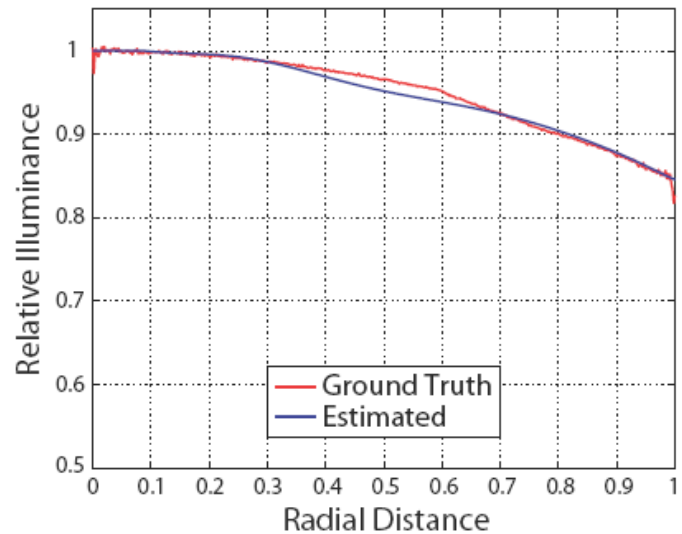
Vignetting Estimation Results



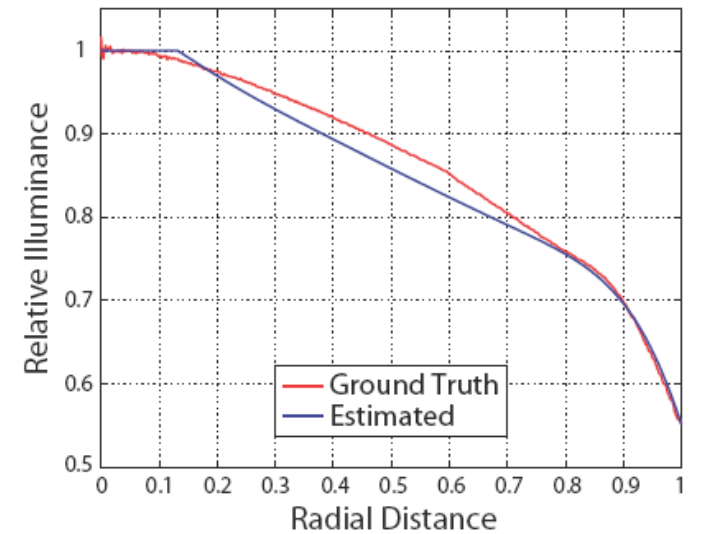
Sony W1 Focal Length: 7.9 mm, F-Number: 5.6



Focal Length: 7.9 mm, F-Number: 2.8



Canon G5 Focal Length: 7.2 mm, F-Number: 4



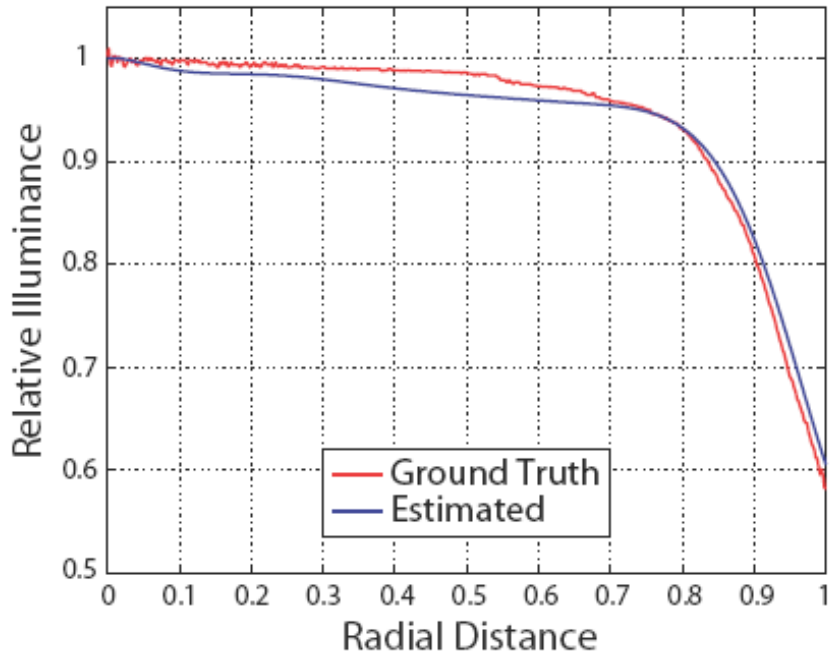
Focal Length: 7.2 mm, F-Number: 2

Vignetting Estimation Error

	Canon S1IS		Sony W1		Canon G5	
	Focal Length: 5.8 mm		Focal Length: 7.9 mm		Focal Length: 7.18 mm	
	F/4.5	F/2.8	F/5.6	F/2.8	F/4.0	F/2.0
RMS %	0.989	1.399	0.594	2.324	0.664	1.723
Mean %	0.895	1.221	0.460	1.980	0.484	1.398
Median %	0.990	1.183	0.317	1.966	0.296	1.084

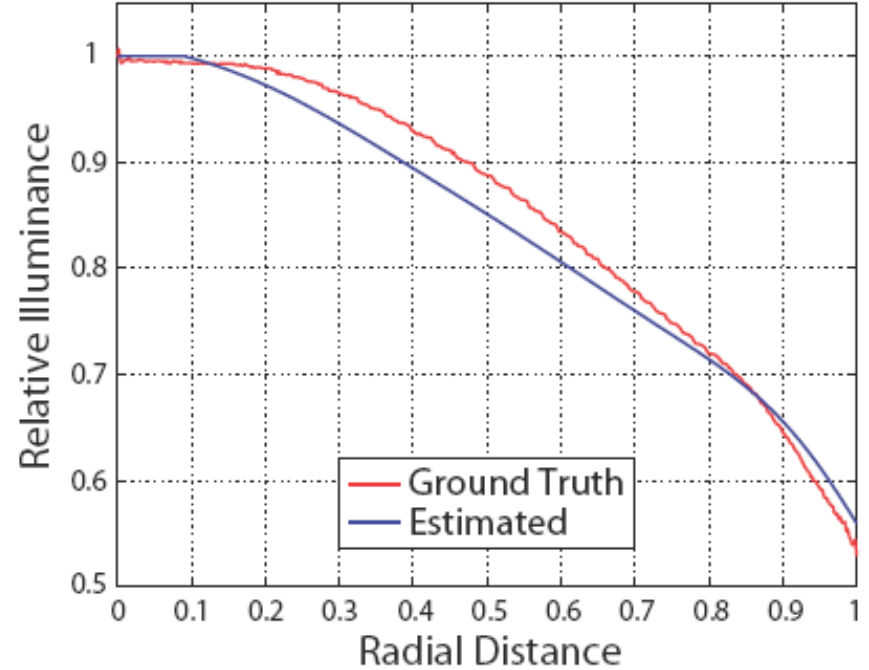
We need ~ 3000 photographs to get estimates with RMS Error ~ 2%

Estimated Vignetting



Canon S1IS

Focal Length: 5.8 mm, F-Number: 2.8



Sony W1

Focal Length: 7.9 mm, F-Number: 2.8



Canon S1IS Focal Length: 5.8 mm, F-Number: 2.8



Canon S1IS Focal Length: 5.8 mm, F-Number: 2.8
w/ Vignetting Correction

Radiometric Camera Properties

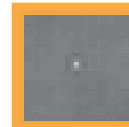
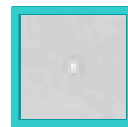
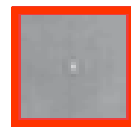
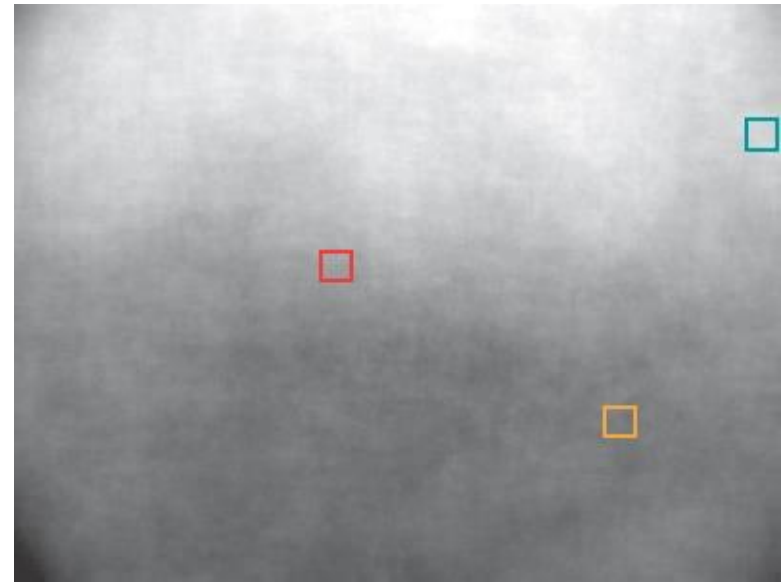
- Properties of specific *camera models*
 - Camera response function
 - Vignetting for different lens settings
-

- Properties of specific *camera instances*
 - Bad pixels on the detector

Identifying Bad Pixels on a Camera Detector

Group images by camera instance (Flickr username)

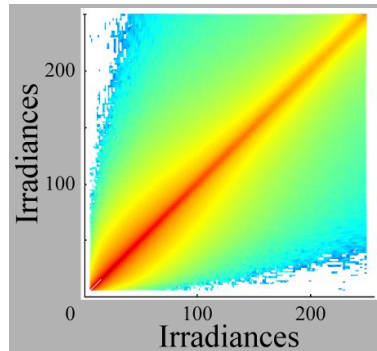
Prior: Average image should be smooth



Camera Model	# of Cameras	Mean Defects	Median Defects
Canon G5	15	2.2	1
Canon SD 300	13	1.08	1
Sony W1	13	0.384	0

Priors and Camera Properties

Robust Statistical Priors

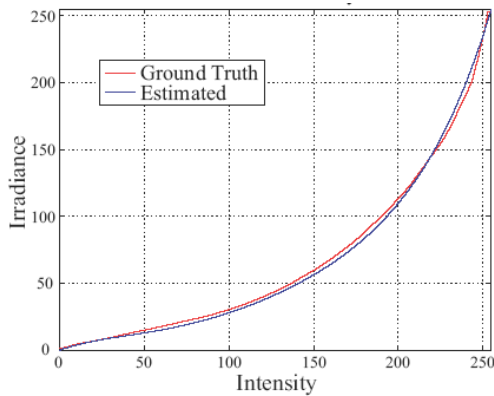


Joint Histogram
of Irradiances

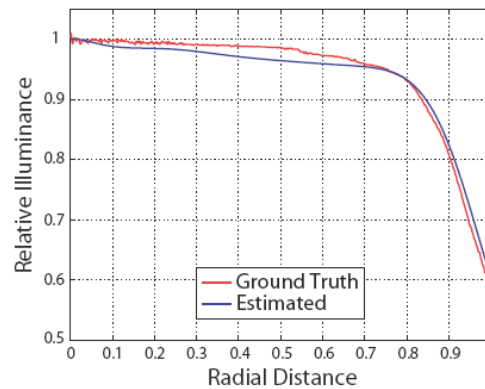


Spatial Distribution of
Average Luminances

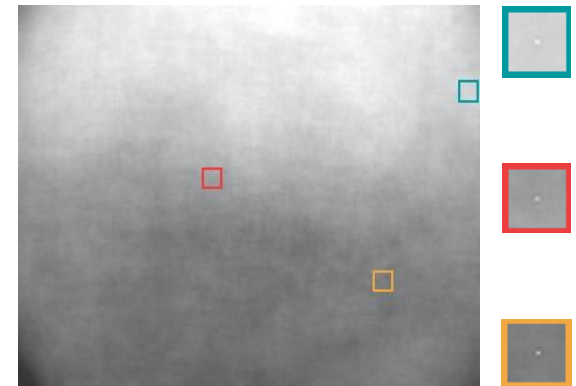
Recover Radiometric Camera Properties



Response Function



Vignetting



Bad Pixels

Discussion

- Need a large number of photographs
- Fully automatic , do not need access to camera

- Other priors

- Distribution of gradients
- Statistics of Fourier coefficients
- Higher order joint statistics



Other camera properties

- Radial distortion
- Chromatic aberration
- Varying lens softness

- Database of camera properties

- Fully automatic
- Zero cost

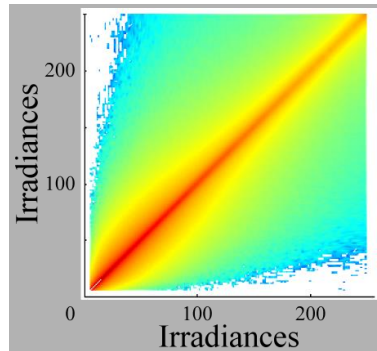
PTLens, DxO



- Information about scenes and photographers

Priors and Camera Properties

Robust Statistical Priors

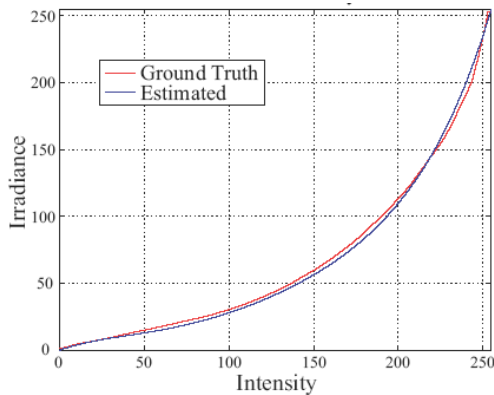


Joint Histogram
of Irradiances

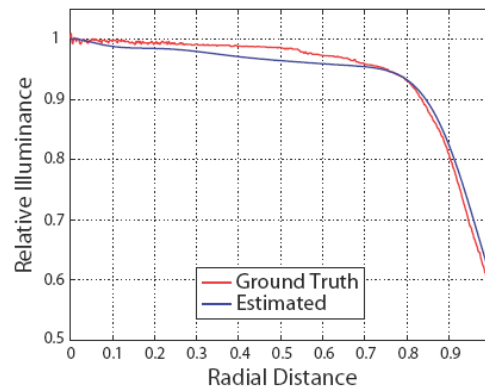


Spatial Distribution of
Average Luminances

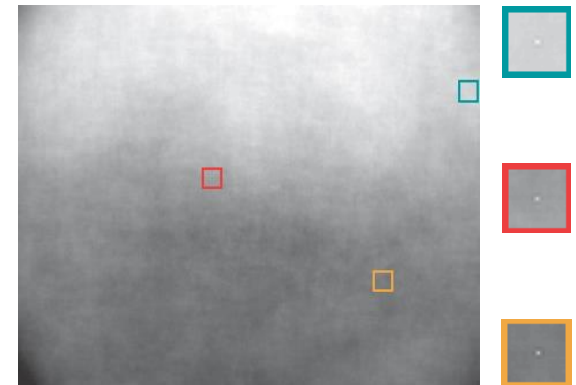
Recover Radiometric Camera Properties



Response Function



Vignetting

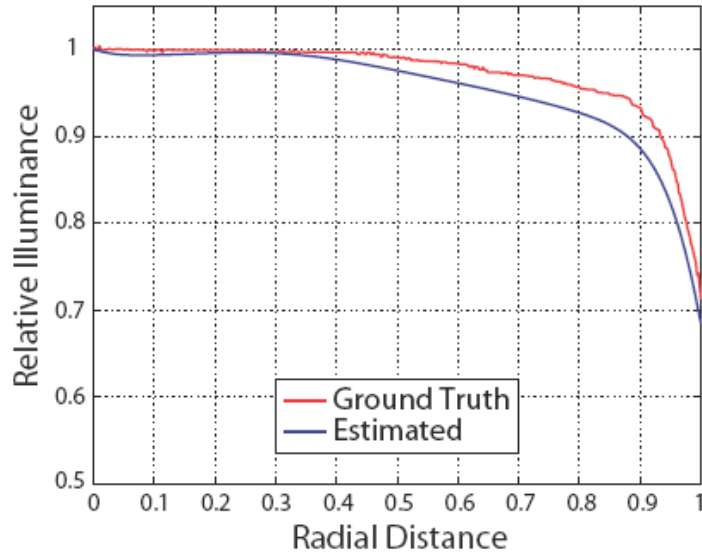


Bad Pixels

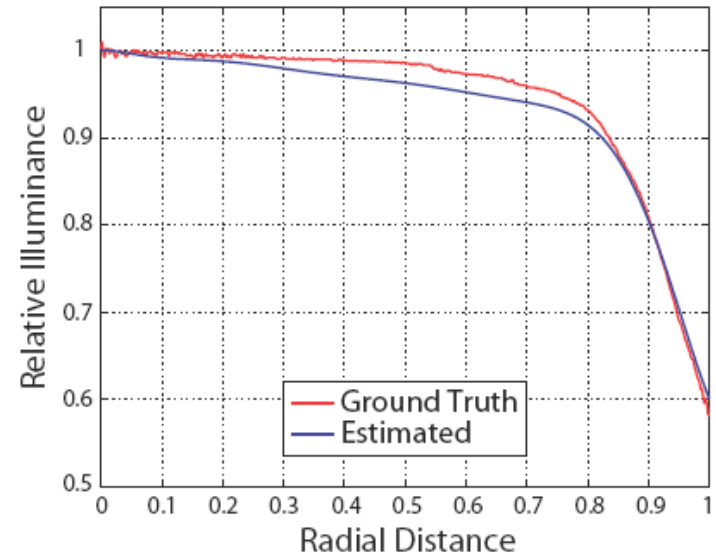
Estimating Camera Response Function

	Sony W1		Canon G5		Casio Z120		Minolta Z2	
	Our	Lin et al.	Our	Lin et al.	Our	Lin et al.	Our	Lin et al.
Red	1.344	2.587	1.759	2.553	2.269	1.518	2.226	4.914
Green	1.993	1.243	0.865	3.396	2.521	1.155	2.743	3.237
Blue	1.164	1.783	2.523	2.154	2.051	3.053	2.653	3.292

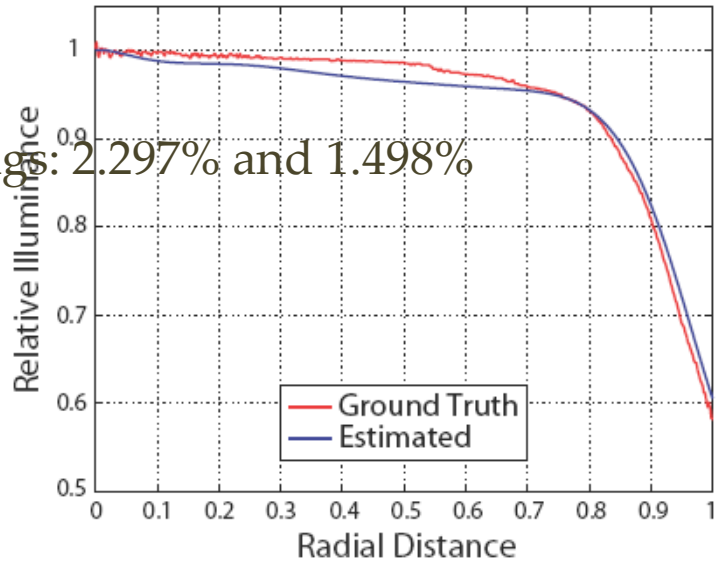
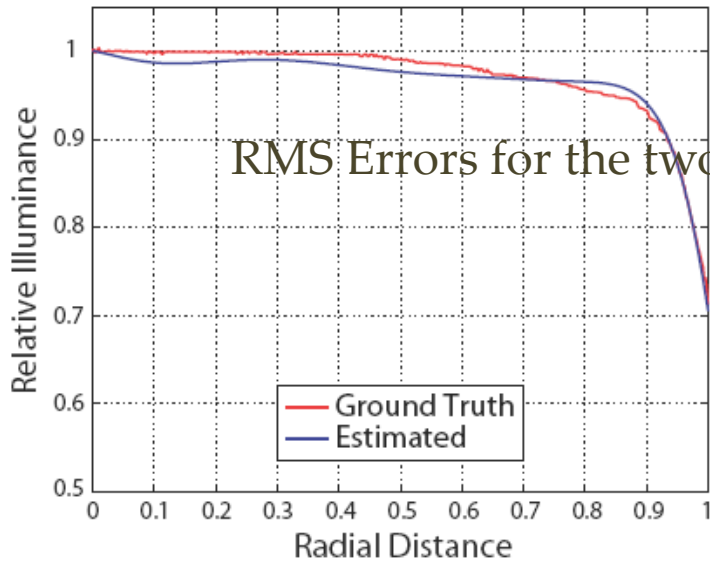
Vignetting in Canon S1IS Cameras



Focal Length: 5.8 mm, F-Number: 4.5



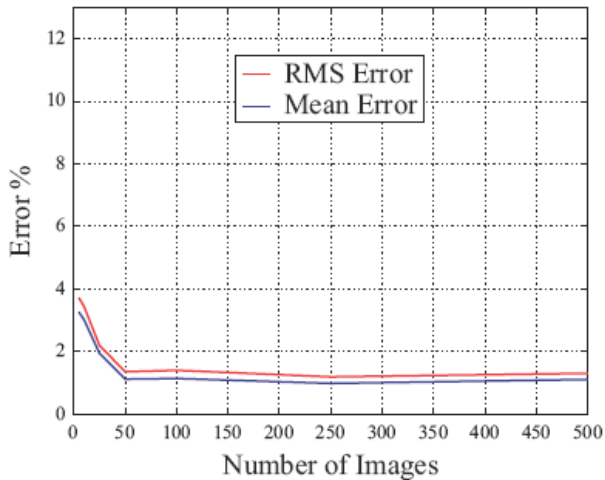
Focal Length: 5.8 mm, F-Number: 2.8



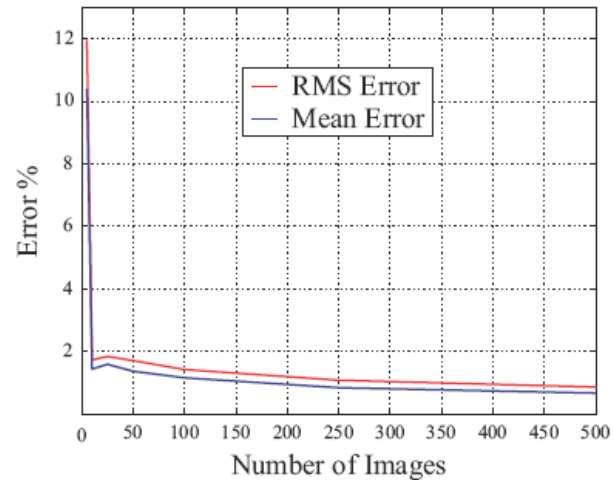
RMS Errors for the two settings: 2.297% and 1.498%

Estimating Camera Response Function

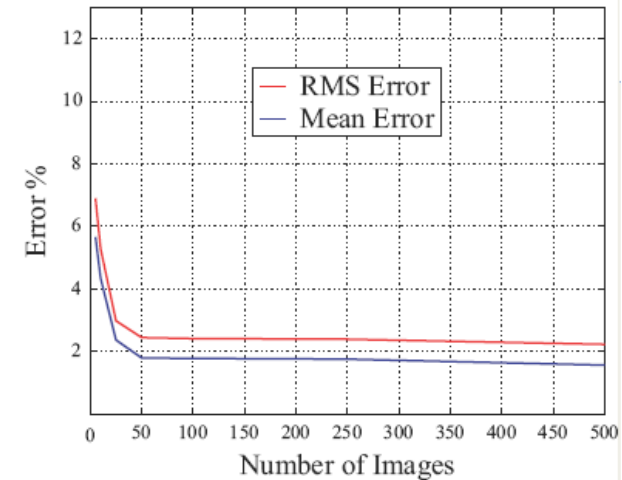
How many images do we need?



Sony W1: Red Channel



Canon G5: Green Channel

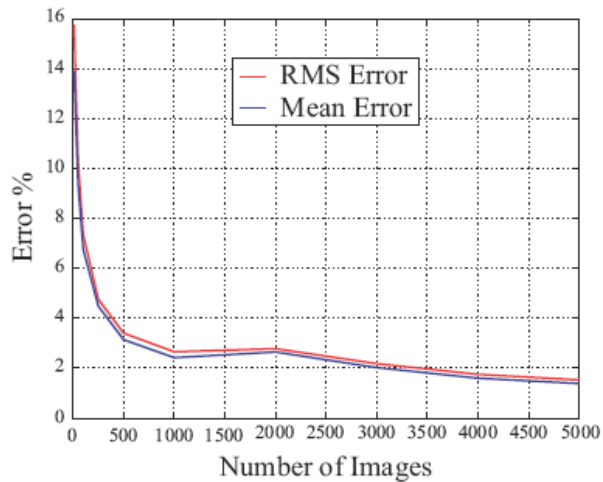


Casio Z120: Blue Channel

We need ~50 photographs to get estimates with RMS Error < 2%

Vignetting Estimation Results

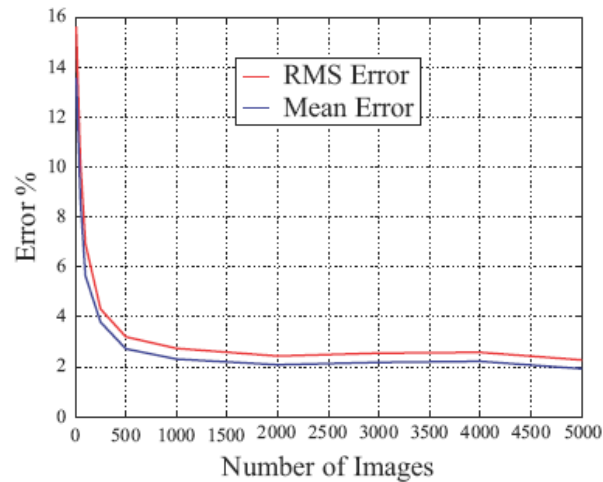
How many images do we need?



Canon S1IS

Focal Length: 5.8 mm

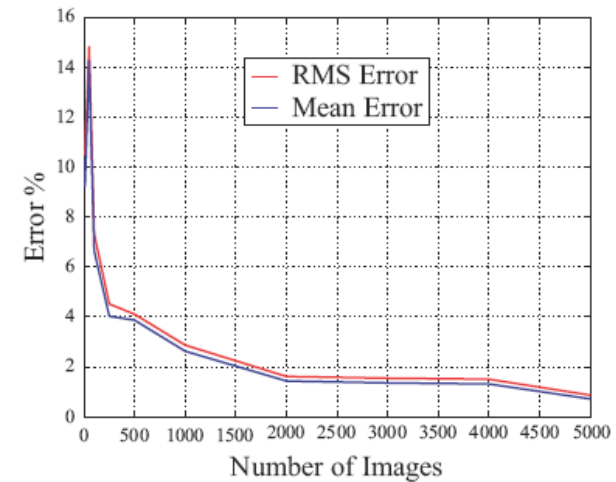
F Number: 4.5



Sony W1

Focal Length: 7.9 mm

F Number: 2.8



Canon G5

Focal Length: 7.2 mm

F Number: 4.0

We need ~3000 photographs to get estimates with RMS Error < 2%

Reference

- S. Kuthirummal et al., “Priors for large photo collections and what they reveal about cameras,” ECCV 2008.
- <http://www1.cs.columbia.edu/~sujit/>
- T. Mitsunaga et al., “Radiometric self calibration,” CVPR 1999.
- S. Lin et al., “Radiometric calibration using a single image,” CVPR 2004.

Li Shen (MSRA), Ping Tan (Univ. of Singapore), Stephen Lin (MSRA)

International Conference on Computer Vision and Pattern Recognition (CVPR) 2008, Poster

INTRINSIC IMAGE DECOMPOSITION WITH NON-LOCAL TEXTURE CUES

Intrinsic images

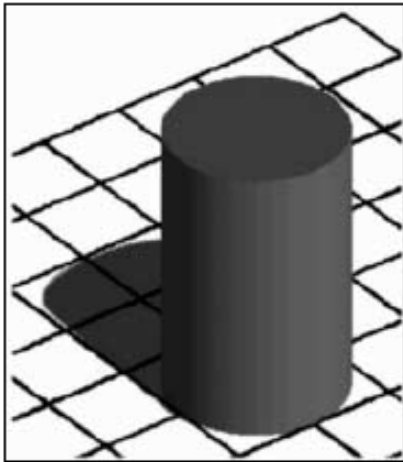
Input

=

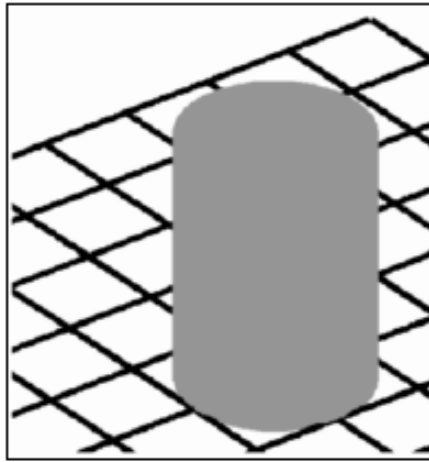
reflectance

×

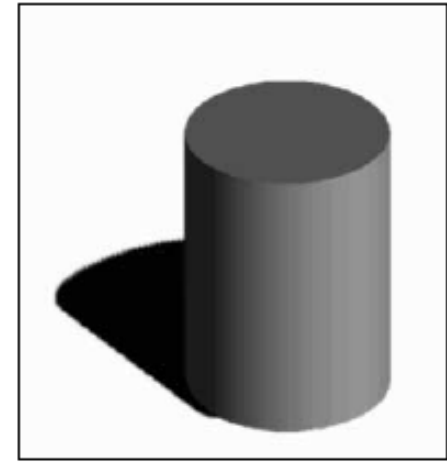
illumination



a



b



c



Original Image

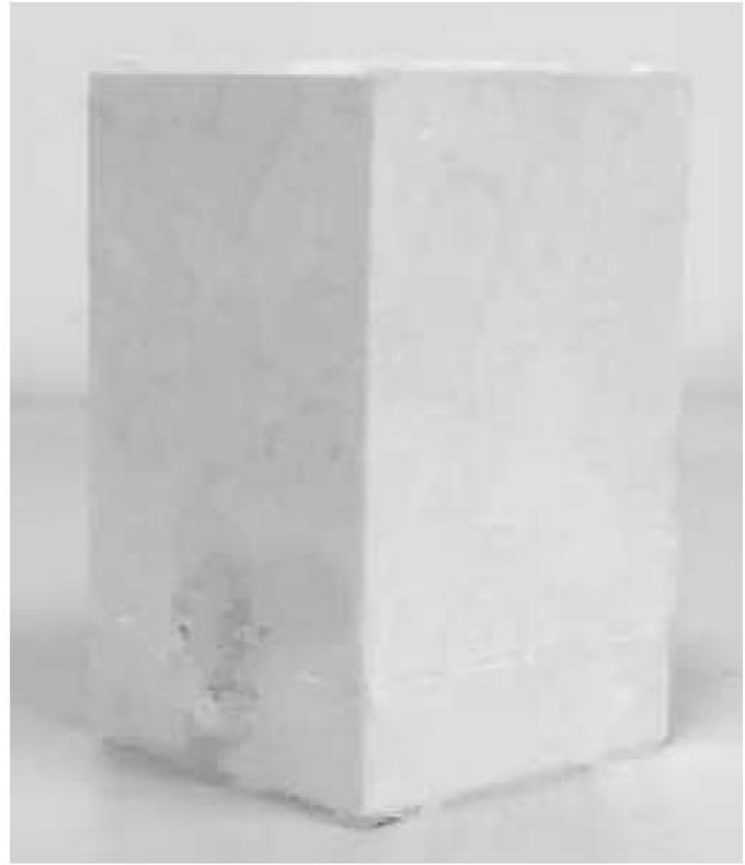
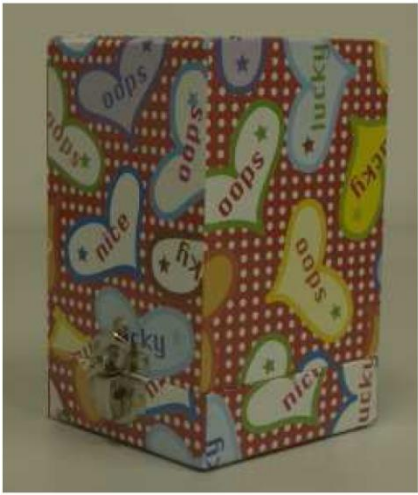


Shape Image

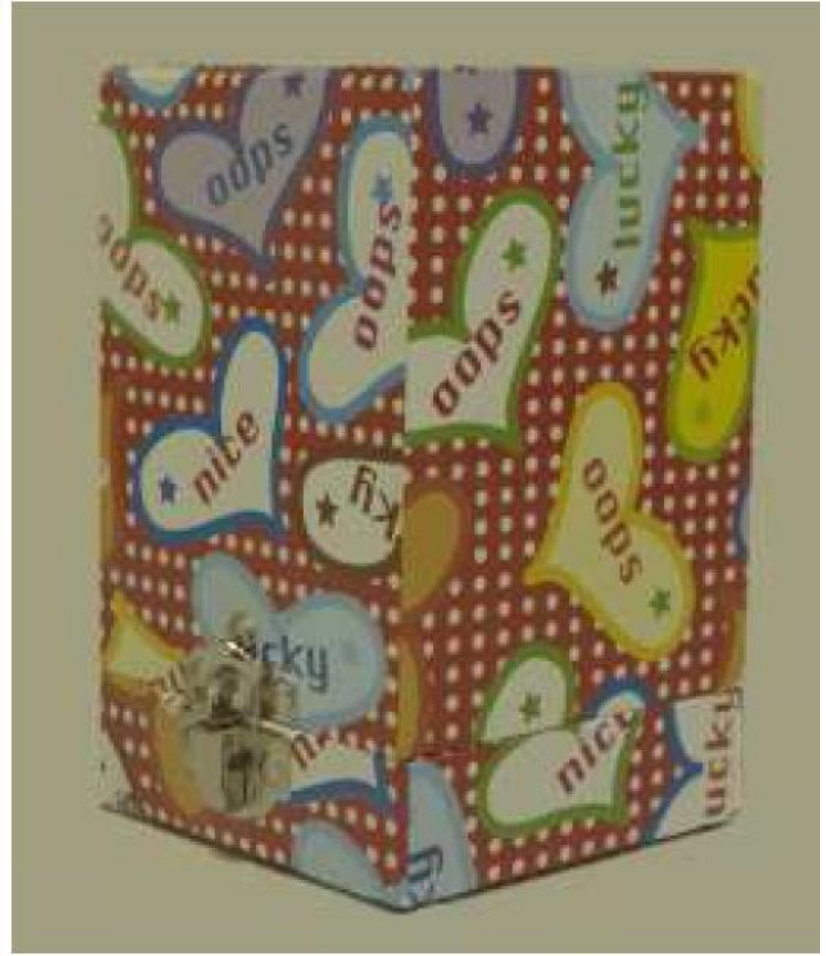
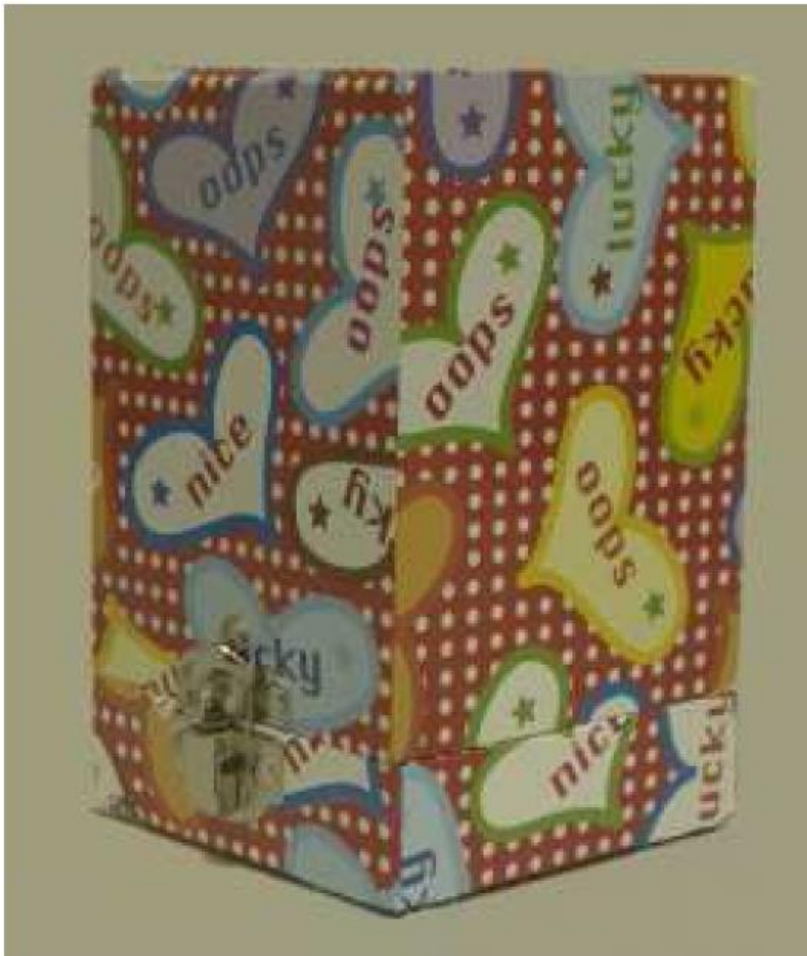


Reflectance Image

Result - Shading

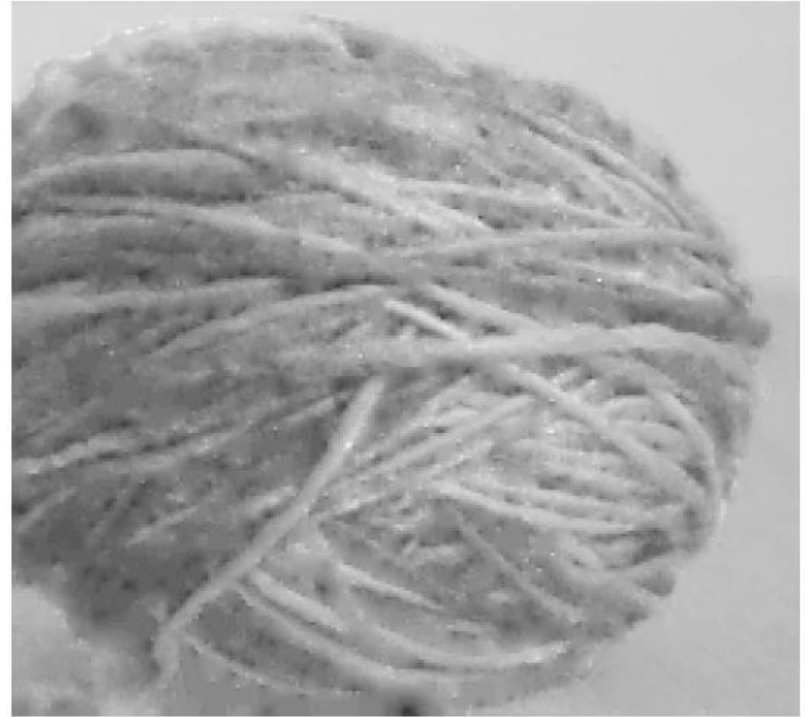


Result - Reflectance





Result - Shading





Result - Reflectance

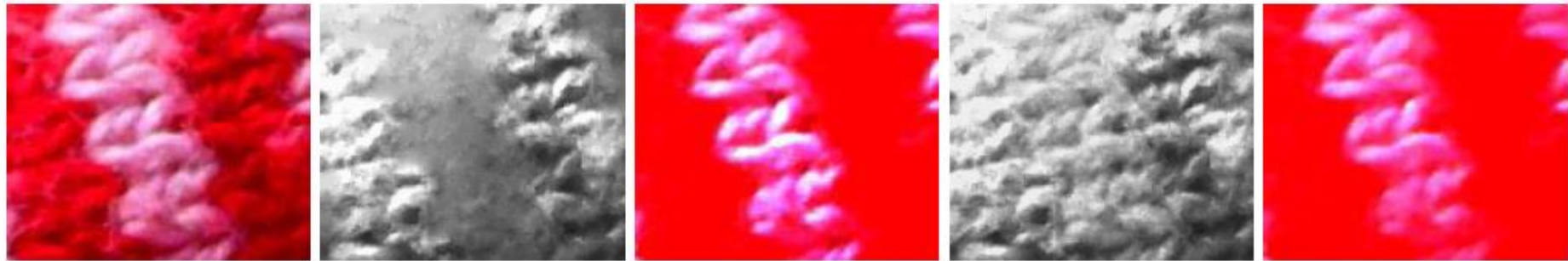


Result - Shading



Result - reflectance





References

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